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The Art of Aardman Cracking Animation Cracking Animation Aardman Aardman Animations A Grand Success! Aardman: An Epic Journey Creating 3-D Animation Early Man Robin Robin: The Official Book of the Film The Animated Film Collector's Guide Aardman Presents Wallace and Gromit's World of Mysteries Aardman Animation Future Film Festival, 2007 Cracking Animation The Art of Aardman Animation Now! Welcome to West Wallaby Street The Pirates! Band of Misfits: The Making of the Sony/Aardman Movie Aardman Classics Directors in British and Irish Cinema Animation: A World History A Century of Stop Motion Animation British Television Animation 1997-2010 The Art of Aardman Shaun the Sheep - The Official Colouring Book Wallace and Gromit's Christmas Crackers Aardman, l'art qui prend forme Children, Youth, and International Television Animating with Stop Motion Pro Aardman presents Aardman collection Wallace & Gromit - The Official Colouring Book Aardman Wallace & Gromit and Friends The Palgrave Handbook of Children's Film and Television Cambridge Technicals Level 3 Digital Media Frame by Frame Stop Motion Wallace & Gromit in A grand day out The Abominables Early Man Sticker and Activity Book

Uitgave naar aanleiding van de expositie in Forum Groningen over het werk van Aardman, filmbedrijf dat werkt met kleifiguren in films als Wallace & Gromit, Shaun the SHEep and Chicken run. In a world that is dominated by computer images, alternative stop motion techniques like pixilation, time-lapse photography and down-shooting techniques combined with new technologies offer a new, tangible and exciting approach to animation. With over 25 years professional experience, industry veteran, Tom Gasek presents a comprehensive guide to stop motion animation without the focus on puppetry or model animation. With tips, tricks and hands-on exercises, Frame by Frame will help both experienced and novice filmmakers get the most effective results from this underutilized branch of animation. Practical insight and inspiration from leading filmmakers like PES (Western Spaghetti Creator, Time Magazine's #2 Viral Video of 2008), Dave Borthwick, of the Bolex Brothers and more! The accompanying website will include further content driven examples, indexes of stop motion software, a recommended film list and tools and resources for the beginner and intermediate stop motion artist, animators and filmmakers. The creators of Chicken Run and the Wallace & Gromit series share the inside story of their Oscar award-winning animation company. Aardman Animations was founded in 1972 by Peter Lord and David Sproxton. Joined by animator Nick Park in 1985, Aardman pioneered a quirky, lovable style of stop-motion animation and brought to life a string of unforgettable movies and television shows, including the highest-grossing stop-animated film of all time, Chicken Run. With A Grand Success!, Lord, Sproxton, and Park tell the 45-year history of Aardman. From their first short films, made on a lark on their kitchen table, to advertisements and music videos, A Grand Success! recounts the adventures and challenges of developing their own unique style, growing their business, working with famous actors, and conquering Hollywood, all while animating at 24 painstaking moves per second. In the age of video, nearly every film ever made is available on video somewhere. The only problem is finding it. This guide lists, both title and producer, nearly 3000 animated films, the sources of their video copies, with the sources' telephone, fax numbers, postal address, and e-mail. Included are many hard-to-find films. This is the only source of information you will need to track it down. An added bonus is a listing of more than 200 films that have won major prizes at animation festivals and/or placed on animation polls. Ever since the enormous success of A Grand Day Out, The Wrong Trousers, and A Close Shave—and the latest Hollywood feature film, Wallace & Gromit: The Curse of the Were-Rabbit—the oscar-winning Wallace & Gromit have become a national treasure. In this ingenious book, children are invited to West Wallaby Street for afternoon tea and a mind-boggling tour of their home. "Wallace & Gromit cordially invite you to 62 West Wallaby Street for afternoon tea and a plate of their finest cheese and crackers. Kettle's on at 4 o'clock!" Not only that, the dynamic duo are ready to take you on an eye-popping tour of their home, with all its cracking contraptions! Just step inside for an afternoon that you'll never forget. Survey of 80 of the world's most prominent animation artists and studios. Giant sticker and activity book based on the new major motion picture! Based on the hotly anticipated new stop-motion feature film Early Man, from director Nick Park (Shaun the Sheep, Wallace and Gromit, Chicken Run) and Aardman Animation, coming to U.S. theaters this February. Caveman Dug needs your help to unite his tribe and save his valley! An official movie tie-in, this activity book is packed with puzzles, games, and activities, as well as over 800 stickers. With 5 tear-out posters of scenes and characters from the movie and 12 pages of stickers, this book is sure to provide hours of fun. Perfect for young fans of the movie and Aardman Animation, soccer enthusiasts, and prehistory buffs! Renowned literary great Eva Ibbotson delivers a final novel in her classic, much-loved style. A previously unpublished work from

this favorite author, *The Abominables* follows a family of yetis who are forced, by tourism, to leave their home in the Himalayas and make their way across Europe to a possible new home. Siblings Con and Ellen shepherd the yetis along their eventful journey, with the help of Perry, a good-natured truck driver. Through a mountain rescue in the Alps and a bullfight in Spain, the yetis at last find their way to an ancestral estate in England—only to come upon a club of voracious hunters who have set their sights on the most exotic prey of all: the Abominable Snowmen. Briskly funny and full of incident, *The Abominables* is vintage Ibbotson. With unforgettable characters and thoughtful messages about the environment and advocacy, it's a generous last gift to her many devoted fans. Praise for *The Abominables* STARRED REVIEWS "A satiric farewell from a favorite author." --Kirkus Reviews, starred review "A memorable finale to a treasured body of work." --Publishers Weekly, starred review "The novel is full of whimsy, charm, and sly humor. The yetis will tug at readers' heartstrings and make them laugh. The writing is lean, witty, and subtle. Ibbotson manages to touch on ethical messages of human rights, advocacy, and environmentalism without being obvious." --School Library Journal "The writing is skillful, precise, and frequently funny, and it offers an effective counterbalance to some of the story's more serious social criticism..." --Bulletin of The Center for Children's Books "Readers will enjoy Ibbotson's final book." --Library Media Connection

The Bristol-based animation company Aardman is best known for its most famous creations Wallace and Gromit and Shaun the Sheep. But despite the quintessentially British aesthetic and tone of its movies, this very British studio continues to enjoy international box office success with movies such as *Shaun the Sheep Movie*, *Flushed Away* and *Wallace and Gromit: Curse of the Were-Rabbit*. Aardman has always been closely linked with one of its key animators, Nick Park, and its stop motion, Plasticine-modelled family films, but it has more recently begun to experiment with modern digital filmmaking effects that either emulate 'Claymation' methods or form a hybrid animation style. This unique volume brings together leading film and animation scholars with children's media/animation professionals to explore the production practices behind Aardman's creativity, its history from its early shorts to contemporary hits, how its films fit within traditions of British animation, social realism and fantasy cinema, the key personalities who have formed its ethos, its representations of 'British-ness' on screen and the implications of traditional animation methods in a digital era. A guide to directors who have worked in the British and Irish film industries between 1895 and 2005. Each of its 980 entries on individual directors gives a resume of the director's career, evaluates their achievements and provides a complete filmography. It is useful for those interested in film-making in Britain and Ireland. Examines the history of this film genre, from its origins in feature animation in the 1890s through the present day, with insight on the techniques used throughout the years, developments in technology, stills, photos, sketches, storyboards, and more. Get coloring with Shaun the Sheep and his flock of friends in this Official Coloring Book from the Oscar-winning creators of *Wallace and Gromit*, *The Chicken Run*, *Shaun the Sheep*, *Arthur Christmas*, and *Morph!* Crack out the crayons and enjoy the fleece and quiet as your flock gets their hooves on this exciting new coloring book from Search Press and Aardman Animations! It's always mayhem on Mossy Bottom Farm, so get creative with color to decorate scenes and patterns featuring your favorite fleecy friends: Shaun, Bitzer, the Farmer and even those naughty pigs. This volume explores how television has been a significant conduit for the public consumption of changing ideas about children, childhood, and national identity, via a critical examination of programs that prominently feature children and youth in international television. The chapters connect relevant cultural attitudes within their respective countries to an analysis of children and/or childhood in international children's programming. The collection addresses how international children's programming in global and local context informs changing ideas about children and childhood, including notions of individual and citizen identity formation. Offering new insights into childhood and television studies, this book will be of great interest to graduate students, scholars, and professionals in television studies, childhood studies, media studies, cultural studies, popular culture studies, and American studies. The fascinating and funny behind-the-scenes story of claymation experts Aardman Animations, from humble beginnings to Hollywood, told in their own words by Peter Lord, David Sproxton, Nick Park and Richard Starzak. "A book that all animators will marvel at." —Computer Arts From the creators of the wildly successful *Wallace and Gromit* films and *Chicken Run*, here is a practical guide to making your own 3-D (or stop-action) animation, a practice whose robust presence in contemporary filmmaking continues strong. At the heart of the book is a guide to the process of 3-D animation today: a practical, fully illustrated, step-by-step description of how to create effective characters, a storyboard and sets, and then an entire film. This new edition includes a brand new chapter offering exclusive interviews with the producer and director of Aardman's latest blockbuster, *Shaun the Sheep Movie*, a special segment giving you unprecedented behind-the-scenes insight into the making of *The Pirates! Band of Misfits*, and a revised chapter on CGI technology that explores and celebrates the very latest, up-to-the-minute developments in the field. From December 1st, right up to the big day itself, follow the pair as they prepare for the festivities amongst a jamboree of Santa Claus outfits, Maccarena dance moves and Nativity plays. If you've ever run around during those last few days before Xmas, wondering what to buy, how much food to prepare (and when to start cooking) then this is

the book for you. A new edition of the guide to stop-action animation, published to include coverage of new innovations since the creation of *Chicken Run*, discusses achievements that have taken place since the book's original publication in 1998 and surveys the latest computer technologies. 15,000 first printing. The official novelization of the major stop-motion children's movie! Based on the hotly anticipated new stop-motion feature film *Early Man*, from director Nick Park (*Shaun the Sheep*, *Wallace and Gromit*, *Chicken Run*) and Aardman Animation, coming to U.S. theaters this February. Meet Dug, a scrawny but cheerful caveman who loves his valley and just wants the best for his tribe of misfits. Accompanied by his faithful pig sidekick Hognob, Dug is a dreamer—why settle for hunting rabbits when you can hunt a mammoth?! Then there's Dug's tribe, led by the cautious Chief Bobnar. Bobnar wants the best for the tribe, too, but he sees things a little differently from Dug. Then Dug meets the evil Lord Nooth. He's the leader of the Bronze Age City. When the Bronze Age City invades the valley and the cavemen have to fight to save their home, Dug strikes a deal with Lord Nooth. The tribe can keep their valley if they beat the Bronze Agers at their own game: soccer! Can Dug and Hognob really unite a motley tribe of rabbit-hunters into a serious team? It's the Stone Age versus the Bronze Age in the match of the millennium! Easy to read and side-splittingly funny, this story about cavemen with heart will appeal to young readers and their parents. "Crack out the crayons, Gromit lad, and get coloring" with this inventive new coloring book. The official coloring book from the Oscar-winning creators of *Wallace and Gromit*, *The Chicken Run*, *Shaun the Sheep*, *Arthur Christmas*, and *Morph!* Wallace, inventor extraordinaire, and his canine companion, Gromit, invite you to spend a grand day in, coloring iconic scenes and classic characters from four of their hit films: *A Grand Day Out*, *The Wrong Trousers*, *A Close Shave* and *A Matter of Loaf and Death*. *The Wrong Trousers* celebrates its 30th anniversary in 2023 so make sure you use the Right Pencils, and – and watch out for silent penguins masquerading as house guests... *Robin Robin* is a stunning picture book adaptation of the animation from Aardman and Netflix, perfect for Christmas and beyond! When an egg rolls out of its nest and into a rubbish dump, the little robin inside is discovered and raised by a loving family of burglar mice. As Robin grows up, her differences become more obvious and she starts to feel out of place in her mouse family. Not quite a bird and not quite a mouse, but full of determination. Robin sets out on an adventure to prove herself and – just maybe – get a sandwich. *Robin Robin: The Official Book of the Film* is based on the hit Netflix film from Aardman Animations, creators of *Wallace & Gromit*, *Shaun the Sheep* and *Morph*. This heartwarming story features a cast of unforgettable characters including a treasure-hunting magpie (Richard E. Grant) and a thoroughly villainous cat (Gillian Anderson), and is full of excitement, daring escapades, and Christmas adventure. Featuring gorgeous artwork taken from the handcrafted stop-motion animation, and including lyrics to all the original songs, this charming, warm and witty story is perfect for picture book lovers and animation fans of all ages! See the iconic, energetic art of Aardman Animations like never before! *The Art of Aardman* takes readers on an unforgettable, behind-the-scenes journey through the studio's archives. This collection features original character sketches and never-before-seen concept art, offering a unique look inside the studio that created *Chicken Run*, *Morph*, and, of course, *Wallace & Gromit*. Kicking things off with forewords from founders Peter Lord and David Sproxton, this celebration of all-things Aardman is a must-have for all animation fans. This book celebrates 40 years of the Aardman studio by taking the reader on a tour through its archives. The studio responsible for creating Academy Award® winning and nominated movies such as *Wallace & Gromit: The Curse of the Were-Rabbit*, *Chicken Run*, and *The Pirates!* In an *Adventure with Scientists* shares its creations' evolution with initial outlines where the characters were developed sketch by sketch, beautiful concept art, and the settings that created the background on which these stories played out. With forewords from founders Peter Lord and David Sproxton, extracts from the sketchbooks of creators and directors including Lord, Nick Park and Richard Starzak, this book is the essential guide to the animation studio that brought much-loved characters and unforgettable stories to life. A continuation of 1994's groundbreaking *Cartoons*, Giannalberto Bendazzi's *Animation: A World History* is the largest, deepest, most comprehensive text of its kind, based on the idea that animation is an art form that deserves its own place in scholarship. Bendazzi delves beyond just Disney, offering readers glimpses into the animation of Russia, Africa, Latin America, and other often-neglected areas and introducing over fifty previously undiscovered artists. Full of first-hand, never before investigated, and elsewhere unavailable information, *Animation: A World History* encompasses the history of animation production on every continent over the span of three centuries. Volume III catches you up to speed on the state of animation from 1991 to present. Although characterized by such trends as economic globalization, the expansion of television series, emerging markets in countries like China and India, and the consolidation of elitist auteur animation, the story of contemporary animation is still open to interpretation. With an abundance of first-hand research and topics ranging from Nickelodeon and Pixar to modern Estonian animation, this book is the most complete record of modern animation on the market and is essential reading for all serious students of animation history. *Animating with Stop Motion Pro* is comprehensive, hands-on guide to achieving professional results with *Stop Motion Pro 7.0* software. Gone are the days of stop motion guesswork and waiting to see the finalized result of your meticulous, labor intensive animations. With

the push of a mouse button and the Stop Motion Pro software, animators have ten times the capability of simple camera stop motion capture. Re-visualize stop motion character movements, graph these movements and composite characters into a flawless animations with the techniques and step by step tutorials featured in *Animating with Stop Motion Pro*. Detailed exercises allow you to develop professional animations with the included free trial of Stop Motion Pro 7.0. The Aardman Studio, makers of Wallace & Gromit, is one of the biggest successes in the new wave of British animation. This book sets Aardman's achievements and the history of the studio within the context of the tradition of 3-D animation, and provides the reader with a guide to making a 3-D animated film. This volume explores film and television for children and youth. While children's film and television vary in form and content from country to country, their youth audience, ranging from infants to "screenagers", is the defining feature of the genre and is written into the DNA of the medium itself. This collection offers a contemporary analysis of film and television designed for this important audience, with particular attention to new directions evident in the late twentieth and early twenty-first centuries. With examples drawn from Iran, China, Korea, India, Israel, Eastern Europe, the Philippines, and France, as well as from the United States and the United Kingdom, contributors address a variety of issues ranging from content to production, distribution, marketing, and the use of film, both as object and medium, in education. Through a diverse consideration of media for young infants up to young adults, this volume reveals the newest trends in children's film and television and its role as both a source of entertainment and pedagogy. The Aardman Studio in Bristol is one of the biggest successes in the new wave of British animation. This book sets Aardman's achievements and the history of the studio within the context of the tradition of 3-D animation. The studio's initial success with *Morph* was followed with an Oscar for *Creature Comforts* and nominations for *Adam and A Grand Day Out*. Nick Park at Aardman has received two Oscars for his Wallace and Gromit stories, *The Wrong Trousers* and *A Close Shave*. This selection includes the entire *Lip Synch* series as well as three award-winning pop promos. *BAREFOOTIN*, an early venture into pop-promo work, features a track by Robert Parker; elegance and wit distinguish *NEXT*, in which the entire Shakespeare theatrical canon is condensed into all of five minutes; *LATE EDITION* looks at life behind the scenes at a right-on newspaper; *MY BABE JUST CARES FOR ME* draws slyly on the tradition of Hollywood classic cartoons in its animation of the Nina Simone song; *GOING EQUIPPED* provides sympathetic insight into the character of a persistent offender; *IDENTcannily* plays on its plasticine hero's capacity for transformations as he negotiates the big questions in life; *WAR STORY* is a tall story of one man's domestic tribulations during WWII; *SLEDGEHAMMER*, the celebrated Peter Gabriel video, combines the skills of several very different animators; *CREATURE COMFORTS*, which has a delightful cast of characters in a zoo discussing their living conditions, and now, in this extended special edition, a selection of the hugely successful 'Heat Electric' TV commercials based on the *Creature Comforts* format. *British Television Animation 1997-2010* charts a moment in TV history where UK comic animation graduated from the margins as part of a post-Simpsons broadcast landscape. Shows like *Monkey Dust*, *Modern Toss* and *Stressed Eric* not only reflected the times but they ushered in an era of ambition and belief in British adult animation. For over 40 years, Aardman has entertained and charmed the world, creating memorable stories and timeless animated characters that have gone on to become household names – including Wallace and Gromit, Shaun the Sheep and *Morph*. But how did two teenagers experimenting with animation on an old kitchen table go on to create a world-class studio that conquered Hollywood? This is an intimate, revealing and funny behind-the-scenes story of Aardman, told in their own words by co-founders Peter Lord and David Sproxton and featuring Nick Park. The colourful account follows Peter and David's extraordinary journey from their humble beginnings as penniless students, teaching themselves the craft of animation, and recounts the key moments that defined their careers and shaped Aardman into the British success story it is today. **THIS STORY INCLUDES: KEY MOMENTS THAT SHAPED AARDMAN** – their first professional commissions, developing iconic TV commercials, creating the most-played music video of all time and delivering a pitch to Hollywood legend Steven Spielberg. **HOLLYWOOD GLAMOUR** – What's it like to work with big stars like Mel Gibson, Hugh Grant and Eddie Redmayne, and what goes on behind the scenes at the Oscars®? **HIGHS AND LOWS** – Winning awards and recognition worldwide for their work, and dealing with the heartbreak of shutting down a production. **INSIGHTS** into how two men who freely admit they are not at all business-minded managed to build a multi-million pound business. **CONTRIBUTIONS** from Eddie Redmayne, Timothy Spall, Tom Hiddleston and Hugh Grant. Foreword by Matt Groening. To tie in with the DVD release of *The Pirates!* in an *Adventure with Scientists*, this exclusive, fully illustrated guide takes us behind the scenes to discover how 2012's hottest film was made. Packed with previously unseen visual material, including storyboards and designs for sets and key characters, this highly collectible full-colour book charts the journey from paper to screen: a five-year process for a crew of just 320 people - requiring 3,000 storyboard images, 19,456 square metres of foam board and 893 different mouths for the Pirate Captain alone. Also included are rare interviews with the directors, producers and key members of the production team, giving insight into the creative and technical challenges of a project of this size and ambition. *The Making of The Pirates!* is a

must-have for the many fans of the film, and for anyone interested in the methods, passions and eccentricities of Aardman, this most quintessentially British animation studio. When hare-brained inventor Wallace discovers there's no cheese in the house, he sets about building a rocket to take him and his trusty dog, Gromit, to the Moon - knowing the Moon is made of cheese. Col·lecció completa de curts d'animació realitzats per Aardman Animations. Exam Board: Cambridge Level: KS4 Subject: Digital Media First Teaching: September 2016 First Exam: June 2018 Support your teaching of the new Cambridge Technicals 2016 suite with Cambridge Technical Level 3 Digital Media, developed in partnership between OCR and Hodder Education; this textbook covers each specialist pathway and ensures your ability to deliver a flexible course that is both vocationally focused and academically thorough. Cambridge Technical Level 3 Digital Media is matched exactly to the new specification and follows specialist pathways in digital content for interactive media, and moving image and audio production. - Ensures effective teaching of each specialist pathway offered within the qualification. - Focuses learning on the skills, knowledge and understanding demanded from employers and universities. - Provides ideas and exercises for the application of practical skills and knowledge. - Developed in partnership between Hodder Education and OCR, guaranteeing quality resources which match the specification perfectly

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