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CS and 7. 0
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Introductory
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3.0 Quick
Reference Guide:
For Developers and
Designers Using
Flash Photoshop

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Illustrator CS4 for
Windows and
Macintosh
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Reference For
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Photoshop CS3 for
Windows and
Macintosh Real
World Camera Raw
with Adobe
Photoshop CS3
Photoshop CS3
Essential Skills
InDesign CS3 For
Dummies
ActionScript 3.0
Design Patterns

Flash CS3 is the
premier tool for
creating web
animations and
interactive web
sites, can be
intimidating to
learn. This
entertaining
reference tutorial
provides a reader-
friendly animation
primer and a

guided tour of all
the program's tools
and capabilities.
Beginners will learn
to use the software
in no time, and
experienced users
will quickly take
their skills to the
next level. The book
gives Flash users of
all levels hands-on
instructions to help
them master:
Special effects
Morphing Adding
audio and video
Introducing
interactivity And
much more With
Flash CS3: The
Missing Manual
you'll be able to
turn an idea into a
Flash animation,
tutorial, or movie.
This book will help
you create online
tutorials, training
materials and full-
blown
presentations. It
also teaches design
principles

throughout and
helps you avoid
elements that can
distract or annoy an
audience. This is
the first new
release of Flash
since Adobe bought
Macromedia, which
means that it's the
first version that
will integrate easily
with other Adobe
products. It's a
whole new
ballgame when it
comes to Flash, and
Flash CS3: The
Missing Manual
offers you complete
and objective
coverage. It's the
perfect companion
to this powerful
software. The
project-based
lessons in this text
show readers how
to use Adobe
Illustrator CS3 in
real-life, everyday
tasks. They give
users a complete
tour of the

software. "No matter what your background, the pages that follow will provide you with some excellent knowledge, insight, and even a little bit of wisdom in the realm of Flash and ActionScript. Happy learning!"--
Branden Hall, from the Foreword
Written by Flash insiders with extensive knowledge of the technology, this guide is designed specifically to help Flash designers and developers make the leap from ActionScript 2.0 to the new object-oriented ActionScript 3.0 quickly and painlessly.
Formatted so you can find any topic easily, ActionScript 3.0 Quick

Reference Guide explains: Object-oriented programming (OOP) concepts, such as packages and classes
ActionScript 3.0 features and player enhancements that improve performance
Workflow differences between ActionScript 2.0 and ActionScript 3.0 including tools, code editing, component sets, and image and font rendering
Where did it go? A guide to help you find familiar features in ActionScript 3.0, such as global functions, operators, properties, and statements
How do I? Step-by-step solutions for performing tasks with ActionScript

3.0, including input, sound, video, display, events, text, and more
Also included are overviews of Flash and ActionScript features and workflows.
ActionScript 3.0 is a huge upgrade to Flash's programming language -- and this guide helps you upgrade your skills to match it. This guide shows you how to master this electronic publishing tool, customise the interface, work with objects and graphics, calibrate colour, create PDF files, and more.
From pages, panels and pictures to text, tabs, and tables, you'll design and output like a pro every time! Now that ActionScript is

reengineered from top to bottom as a true object-oriented programming (OOP) language, reusable design patterns are an ideal way to solve common problems in Flash and Flex applications. If you're an experienced Flash or Flex developer ready to tackle sophisticated programming techniques with ActionScript 3.0, this hands-on introduction to design patterns is the book you need. ActionScript 3.0 Design Patterns takes you step by step through the process, first by explaining how design patterns provide a clear road map for structuring code that actually makes OOP

languages easier to learn and use. You then learn about various types of design patterns and construct small abstract examples before trying your hand at building full-fledged working applications outlined in the book. Topics in ActionScript 3.0 Design Patterns include: Key features of ActionScript 3.0 and why it became an OOP language OOP characteristics, such as classes, abstraction, inheritance, and polymorphism The benefits of using design patterns Creational patterns, including Factory and Singleton patterns Structural patterns, including Decorator, Adapter,

and Composite patterns Behavioral patterns, including Command, Observer, Strategy, and State patterns Multiple design patterns, including Model-View-Controller and Symmetric Proxy designs During the course of the book, you'll work with examples of increasing complexity, such as an e-business application with service options that users can select, an interface for selecting a class of products and individual products in each class, an action game application, a video record and playback application, and many more. Whether you're coming to Flash

and Flex from Java or C++, or have experience with ActionScript 2.0, ActionScript 3.0 Design Patterns will have you constructing truly elegant solutions for your Flash and Flex applications in no time. Get your picture-perfect guide to using all the cool features of Photoshop CS3. Whether you're new to Photoshop, want to take your skills up a notch, or want to quickly master the new features and enhancements in Photoshop CS3, you've come to the right place. Nine easy-to-follow minibooks cover Photoshop fundamentals plus the newest tools and techniques. "Putting It Together" exercises

give you hands-on experience. This is your one-stop guide to Photoshop. You'll learn to: Specify size and resolution. Correct contrast, color, and clarity. Create top-notch selections. Composite images with layers and blending modes. Make adjustments with levels and curves. Prep graphics for print or the Web. Order your copy of this 9 books in 1 - with hundreds of examples in full color -- today! Accompanied by a DVD containing QuickTime video tutorials and full resolution images to try out new techniques, and files for editing practice, a handy manual on the latest version of

Photoshop introduces its new features and functions, while offering a hands-on approach that uses exercises and real-world applications to teach skills. Original. (Beginner/Intermediate) Provides exercises and tips to teach the techniques of using Adobe Premiere Pro CS3. This Visual QuickStart Guide uses a combination of task-based instruction and strong visuals to teach beginning and intermediate users how to create great-looking images with Photoshop. Best-selling authors Elaine Weinmann and Peter Lourekas take readers step by step through all of today's

Photoshop essentials: from importing digital photos through basic color manipulation and image correction to painting, masking, using filters, and more. Hot topics like working with Camera Raw, using the improved Photomerge command (that aligns and blends layers automatically) to stitch together images, making selections using the new Quick Selection tool and Refine Edge feature, and Smart Filters are all covered. Both beginning users, who want a thorough introduction to the topic, and more advanced users, who are looking for

a handy reference, will find what they need here. In this edition, using a fresh new design and now illustrated in full color, the authors have streamlined the text by focusing on the most efficient means of accomplishing a task, rather than explaining all possible methods. By the end of the book, users will have a solid foundation for working in Photoshop CS3. Additional intermediate topics can be found in the author's follow-on book: Photoshop CS3: Visual QuickPro Guide. From the Publisher: Benefit from the best of both mediums-video-based training and

a printed guide! Each lynda.com Video Training Book offers hours of instructor-led video instruction, complete with a step-by-step, printed book to guide readers through each tutorial. The video tutorials let readers learn at their own pace, while the book offers a complete reference, helping readers identify the video tutorials they want to watch (time codes are printed in the book), giving them the exercise files they need, and highlighting important keyboard shortcuts, tips, notes, and practical advice along the way. In Adobe InDesign CS3: Video Training Book, David Blatner

walks readers through all the essentials of this powerful layout program, sharing his techniques for creating compelling content. The lessons cover all the basic principles of InDesign CS3, from getting to know the workspace and tools to using new features such as object effects (including feathered gradients), finer transparency controls, table styles, new export options, and enhancements for better productivity. The projects walk you through the real-world process of creating documents, working with text and objects, applying formatting

and styles, placing images, managing color, and outputting files. Exercise files that accompany the training videos allow readers to follow along and learn at their own speed. This new series offers creative professionals the tools they need to get up to speed quickly and affordably—a Video Training Book is a great alternative to a weekend crash course! The Video Training Book series features the proven teaching methods of lynda.com and of authors and industry experts, such as Deke McClelland, Chris Orwig, Garrick Chow, and David Blatner, who make

learning an engaging experience, bringing clarity to new or difficult concepts and software programs. This full-color Visual QuickStart Guide is a more advanced companion volume to the best-selling Photoshop CS4 Visual QuickStart Guide from the same authors. This book takes designers and photographers beyond the basics with more focused tasks that are written in greater depth. For instructors this Visual QuickStart guide provides more advanced tutorials for students who need to master Photoshop, and can be a real time-saver

for developing curriculum. Best-selling authors Elaine Weinmann and Peter Lourekas cover many key areas in Photoshop, including: methods for creating complex selections; specific steps to improve tone and color; in-depth tasks for retouching portraits; a closer look at combining images into composites; thorough coverage of Camera Raw 5.2; detailed steps for improving sharpening; creative use of tinting; applying fine art touches to an image; and steps for creative type treatments. Pack pizzazz into your Web sites with Flash! Start with simple animation, or create whole

pages in Flash The newest version of Flash offers all sorts of cool options for designing Web sites that stand out from the crowd, and this handy guide makes it easy. Enhance your site with animated graphics, boxes, or buttons; morph shapes; create text with exotically changing colors; add sound or video; and watch visitors flock to your site! Visual QuickStart Guide—the quick and easy way to learn! Now revised and updated, this book uses simple step-by-step instructions, loads of screen shots, and an array of time-saving tips and tricks, serving both as the quickest route to Illustrator CS3 mastery for

new users, and a handy reference for more experienced designers. This edition of the Visual QuickStart Guide covers Illustrator CS3's newest features, including new tools in Live Color, enhancements to essential drawing tools and controls, improvements to the powerful Control panel, the new Eraser tool and Crop Area tool, and much more. A full-color section of inspiring Illustrator artwork and highly readable text create a winning combination for Illustrator users of every level. Easy visual approach uses pictures to guide you through Illustrator and show you what to do. Concise steps and

explanations let you get up and running in no time. Page for page, the best content and value around. Welcome to Dreamweaver CS3. This new version of the popular web design software offers a rich environment for building professional sites, with drag-and-drop simplicity, clean HTML code, and dynamic database-driven web site creation tools. Moreover, it's now integrated more tightly with Adobe's other products: Photoshop, InDesign, Flash, and their siblings. But with such sophisticated features, the software isn't simple. So say hello to Dreamweaver CS3: The Missing

Manual, the fifth edition of this bestselling book by experienced web site trainer and author David McFarland. This book helps both first-time and experienced web designers bring stunning, interactive web sites to life. With jargon-free language and clear descriptions, this new edition addresses both beginners who need step-by-step guidance as well as long-time Dreamweaver users who need a handy reference to address the inner-workings of the program. Dreamweaver CS3: The Missing Manual teaches designers how to construct and

manage web sites by examining web-page components and Dreamweaver's capabilities through "live examples". With a complete A-Z guide to designing, organizing, building and deploying a web site for those with no web design experience, this book: Takes you through the basics to advanced techniques to control the appearance of your web pages with CSS Shows you how to design dynamic database-driven web sites, from blogs to product catalogs, and from shopping carts to newsletter signup forms Teaches you how to master your web site, and manage thousands of pages effortlessly

Witty and objective, Dreamweaver CS3: The Missing Manual is a must for anyone who uses this highly popular program, from beginners to professionals. Altogether, it's the ultimate atlas for Dreamweaver CS3. The ultimate comprehensive guide to everything from drawing basics to advanced techniques Adobe expert Ted Alspach reveals the latest on Illustrator CS4's new features and thoroughly explains how to integrate Illustrator with the rest of Creative Suite 4 Teaches you step-by-step how to create designs that work beautifully, whether in print or online Covers the basics of drawing, painting, coloring,

and uncoloring Offers essential tips for mastering paths, masks, blends, patterns, transparency, and type Introduces you to enhanced Smart Guides and a new Crop Area tool Demonstrates how to work in multiple pages with CS4's new Artboard tool Packed with practical tips and tricks to improve designs and conquer the Web with scripts and online design techniques Adobe Illustrator is the indispensable vector drawing tool used by digital artists around the world. Illustrator CS4 provides those artists with powerful drawing tools, unparalleled typographic controls, and much

more. With a slew of new features and tighter-than-ever integration with the rest of Adobe Creative Suite 4's design, graphics, and publishing tools, Illustrator CS4 promises to make designers' lives a whole lot easier, especially if they have this task-based guide! Now revised and updated, and in 4 COLOR this book uses simple step-by-step instructions, loads of screen shots, and an array of time-saving tips and tricks, serving both as the quickest route to Illustrator CS4 mastery for new users, and a handy reference for more experienced designers. This edition of the Visual QuickStart Guide covers Illustrator

CS4's newest features, including the much anticipated multi art board feature and much more. Provides video tutorials along with a reference guide to help readers master the techniques of Adobe Flash CS3. "The official training workbook from Adobe Systems"--Cover. Watch out, Final Cut Pro. For the first time in five years, Adobe Premiere Pro, Adobe's flagship digital video editing application, is once again available for both Macintosh and Windows users. This project-based book covers not just the basics of working with audio, creating transitions, and producing titles, but also all

that's new in Premiere Pro: the ability to build Blu-ray Disc, DVD, and Flash projects with Adobe Encore CS3 (now included with Premiere Pro CS3); Adobe OnLocation CS3, which lets on-the-road users record footage directly to their computer disk--removing the need to capture video to tape later. Readers will enjoy learning to create slow-motion effects with Time Remapping, and will get up to speed on Premiere's new editing tools. What's more, users can compress their finished video for delivery to the latest handheld devices, such as mobile phones, iPods, PSPs, smartphones, and

more. Best of all, the book's accompanying DVD includes real footage that you can practice on. Loaded with the latest Photoshop tips and techniques The secrets of digital image editing - explained in plain English! Photoshop CS3 is a powerhouse, and here's the fast and easy way to get up to speed on all the coolest features. This friendly guide helps you get images into Photoshop - and then turn them into dazzling works of art. You'll see how to work in the right file formats, master the Brushes palette, get creative with filters, convert color to grayscale, and more! Adjust brightness, improve

color, and fix flaws
Take advantage of
the Raw file format
Composite images
with layers and
blending modes
Automate your
tasks with scripts
and Actions Apply
the new Smart
Filters to Smart
Objects This full-
color Visual
QuickPro Guide is a
more advanced
companion volume
to the best-selling
Photoshop CS3
Visual QuickStart
Guide, from the
same authors. This
book takes the
reader beyond the
general and broad
over view of
Photoshop provided
by the Visual
QuickStart Guide,
offering more
focused tasks
written in greater
depth to help the
reader master
intermediate skills.

The Visual
QuickPro Guide
provides instructors
with the more
advanced tutorials
that students need
in order to master
Photoshop, and
which can prove to
be a real time-saver
for any teacher. In
the Visual QuickPro
Guide, Elaine
Weinmann and
Peter Lourekas
cover many key
areas in Photoshop
that an
intermediate user
needs to know: a
variety of methods
for creating
complex selections;
specific steps to
improve tone and
color; in-depth
tasks for retouching
portraits; a closer
look at combining
images into
composites;
detailed steps for
improving
sharpening;

creative use of
tinting; applying
fine art touches to
an image; and steps
for creative type
treatments. Also
included are
sections on paths &
shapes as well as
actions, material
best geared to
intermediate
readers. This
tutorial covers
Adobe's Photoshop
CS3, including the
new file browser,
non-square pixel
support and much
more. Easy to use
project files on the
CD-ROM provide
the perfect
complement to the
text. Find solutions
quick with this
accessible
encyclopedic guide.
Conveniently
organized in a clear
A-Z format, this
illustrated ready
reference covers
every action you

are likely to make as a photographer. You'll never want it far from your side while you work with Photoshop. * Covers all of Photoshop's mass of tools concisely in an intuitive, colorful layout * New section shows you fast solutions for everyday editing tasks: step-by-step tutorials illustrate how to conquer key tasks and techniques * Fully updated for CS3 * Includes all versions of Photoshop-shortcut keys specify which version of Photoshop is applicable This visual resource is the ideal companion to every Photoshop book on your shelf. Associate website www.Photoshop-A-Z.com features

matching video tutorials for each step-by-step tutorial. For Photoshop users at all levels-covers everything from the everyday to the hidden features you need in a pinch. Dodge the frustrations that can come with time-sensitive, quality work with Philip Andrews. Philip is a professional photographer, digital photography teacher, magazine editor, and best-selling international author. Filled with practical advice from one photographer to another, Philip uses his trademark straight-talking style to ensure that everyone can get to grips with all the features of CS3 quickly and

confidently. "Beyond just delivering accurate information, Philip books are always up to date and very enjoyable to read. Philip's tutorials deliver to you an easy, approachable style rarely found in software instruction...an extremely valuable reference" Bryan O'Neil Hughes, Photoshop Product Manager, Adobe Systems Inc. On previous editions: "If you ever wanted a quick reference guide to the mass of tools in Photoshop, then this is the answer...Keep it to hand as a quick and easy guide." - Which Digital Camera "Each section is expressed clearly with simple buy highly effective and user-friendly

illustrations... you should definitely have to hand while working at your computer." - Amateur Photographer Each chapter in this full-color book contains a project that builds upon the reader's growing knowledge of Dreamweaver, while review questions at the end of each chapter reinforce the most important skills. Readers will learn how to customize a Dreamweaver workspace, apply cascading style sheets, enter headline and body text, insert graphics and rollovers, and add links to a page. They'll also learn how to add interactive elements to their site, such as behaviors, effects,

and Flash video; add new code or code snippets; and publish their finished site to the Web. Dreamweaver CS3 offers new CSS layouts, a unified CSS panel, and CSS visualization tools that let users create interactive Web sites without having to delve into code. Dreamweaver users can now create dynamic interfaces using the Spry framework for Ajax. (Spry is 99% HTML, so it's accessible to both designers and developers). Spry widgets (pre-built user interface components) let users quickly add common user interface components to Web pages. An introduction to the latest version of Adobe Photoshop

furnishes information on the latest enhancements and features of the graphics editing tool, along with practical techniques and real-life applications, keyboard shortcuts, and tips on image processing, corrections, and special effects. Take years off your keepsake photos or enhance the current ones with Photoshop CS3's powerful tools and the expert techniques and tips you'll find in this comprehensive guide. Using step-by-step instructions and over 500 pages of full-color examples, this book shows you how to clone, blend layers, add contrast,

reduce glare, soften wrinkles, rescue torn photos, and more. From portraits to landscapes to architectural masterpieces, fine-tune your favorites with this expert guide. Adobe Fireworks CS3 is a hybrid vector and bitmap tool for designing prototyping websites and user interfaces, and creating and optimizing images for the web. It provides support for Photoshop blending modes, a hierarchical organization structure, intelligent scaling, and a common library for symbols. This thorough, self-paced guide to Adobe InDesign CS3 is ideal for

beginning users who want to master the key features of this program, while readers who already have some experience with InDesign can use this book to familiarize themselves with InDesign CS3's newest features. Using step-by-step, project-based lessons, each chapter contains a project that builds upon the reader's growing knowledge of the program, while review questions at the end of each chapter reinforce the most important skills learned in each lesson. The companion CD contains all the assets readers will need to work through each project in the book.

Adobe InDesign CS3, Adobe's page layout and design software, has been updated to accelerate user productivity with loads of new features: new Photoshop effects--including gradient feathering, inner shadows, and glows--that you can apply to objects on a page; finer transparency controls, which let you apply transparency settings independently to an object's fill, stroke, and content for more complex visual looks; numerous productivity enhancements; advanced find/change features; new table and cell styles; export to XHTML,

and more. Educational instructor notes-created to help teachers plan, organize, and time their lessons-are available for this book (and for other Classroom in a Book titles) at www.peachpit.com/instructorresources. **SPECIAL NOTE:** Before starting the lessons in the book, visit www.peachpit.com/indesigncs3cib for important lesson and project file updates. The raw revolution that began in 2003 with the Adobe Camera Raw plug-in for Adobe Photoshop has changed the way photographers work with images. Shooting in the raw format gives digital photographers complete control

over every aspect of image quality. Adobe Camera Raw makes the process of using raw files easier by providing a standardized way of accessing and working with these uncompressed digital negatives. Today serious photographers shoot raw images only. Real World Camera Raw with Adobe Photoshop was the first book devoted exclusively to the topic, explaining the advantages and challenges of using Adobe Camera Raw to produce magnificent images. Real World Adobe Camera Raw in Photoshop CS3 keeps pace with new directions in digital photography and raw image processing. Jeff

Schewe, a contributor to the development of Adobe Camera Raw from its beginnings, updates Bruce Fraser's best-selling book with inside knowledge of how new features let photographers optimize and convert images for the best results in Adobe Photoshop CS3. Hands-on techniques show readers how to expose and shoot for raw image capture as well as use new features such as Spot Healing. Readers will also learn how to use the latest version of Adobe Bridge to manage the thousands of images—and gigabytes of data—that result from raw shooting. Finally, Schewe

discusses how Adobe's latest revolutionary imaging software Photoshop Lightroom adds to the raw equation. Adobe Ultra CS3 creates background composites that are convincing in every detail, even from marginal video sources. It can import Photoshop files as backdrops or virtual sets and has a one-click Set Key feature for fast setup of better videos, with less tweaking. Ultra provides support for standard HD and HDV resolutions and aspect ratios as well as a variety of standard frame rates. Explains the core aspects and advanced techniques of Photoshop to create

professional-looking results. Two of the savviest Flash experts in the industry show you how to add impact to your Web content. Robert Reinhardt and Snow Dowd know all the techniques and tricks, and they take you under the hood in this one-stop total reference guide to Flash CS3 Professional. Follow their tutorials, learn from cool examples, and discover insider secrets you won't find in any other book. Don't miss the special 16-page color insert loaded with spectacular examples. Also includes a CD-ROM. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file. Visual

QuickStart Guide—the quick and easy way to learn! Users of Adobe InDesign will be impressed with the power, ease of use, and integration found in the new InDesign CS3, Adobe's page-design component of Creative Suite 3. Users will also find more robust file-placing capabilities, new Find features, and great new text and transparency effects, among other exciting features. Adobe InDesign CS3 for Macintosh and Windows: Visual QuickStart Guide e will highlight the important new features, as well as covering the ones readers have relied on in previous versions of InDesign. Using the

task-based, visual approach that readers count on in the Visual QuickStart Guide s, this volume introduces readers to all aspects of InDesign CS3. Users will learn how to create and automate documents, import and style text and objects, manage long documents, export files for a wide variety of purposes, and Easy visual approach uses pictures to guide you through InDesign and show you what to do. Concise steps and explanations let you get up and running in no time. Page for page, the best content and value around.much more. This project-based guide from Adobe will teach readers

all they need to know to create engaging interactive content with Flash CS3. Using step-by-step instructions with projects that build on the knowledge learned in each lesson, readers will learn the key elements of the Flash interface, including panels, timelines, and frames. From there, readers will learn how to work with vector and bitmap graphics; create and edit symbols; modify text and add interactivity with ActionScript 3.0; and incorporate animation, music, and sound to their projects. They'll also learn how to prepare and export their finished projects for Web and broadcast. Of

course, readers will also learn how to take advantage of the new features of Flash CS3--the streamlined user interface, native support for Photoshop and Illustrator files, revamped drawing tools, new video encoding features, code editing enhancements, and much more. The companion CD provides users with all the sample files they need to complete all of the projects. Educational instructor notes--created to help teachers plan, organize, and time their lessons--are available for this book (and for other Classroom in a Book titles) at www.peachpit.com/instructorresources

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