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"The Art of Leadership provides timely and important principles and practices on how to effectively lead others. The seventh edition remains reader-centered, research-based, practical, and personalized"-- Summary Learn Git in a Month of Lunches introduces the discipline of source code control using Git. Whether you're a newbie or a busy pro moving your source control to Git, you'll appreciate how this book concentrates on the components of Git you'll use every day. In easy-to-follow lessons designed to take an hour or less, you'll dig into Git's distributed collaboration

model, along with core concepts like committing, branching, and merging. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Git is the source code control system preferred by modern development teams. Its decentralized architecture and lightning-fast branching let you concentrate on your code instead of tedious version control tasks. At first, Git may seem like a sprawling beast. Fortunately, to get started you just need to master a few essential techniques. Read on! Learn Git in a Month of Lunches introduces the discipline of source code control using Git. Helpful for both newbies who have never used source control and busy pros, this book concentrates on the components of Git you'll use every day. In easy-to-follow lessons that take an hour or less, you'll dig into Git's distributed collaboration model, along with core concepts like committing, branching, and merging. This book is a road map to the commands and processes you need to be instantly productive. What's Inside Start from square one—no experience required The most frequently used Git commands Mental models that show how Git works Learn when and how to branch code About the Reader No previous experience with Git or other source control systems is required. About the Author Rick Umali uses Git daily as a developer and is a skilled consultant, trainer, and speaker. Table of Contents Before you begin An overview of Git and version control Getting oriented with Git Making and using a Git repository Using Git with a GUI Tracking and updating files in Git Committing parts of changes The time machine that is Git Taking a fork in the road Merging branches Cloning Collaborating with remotes Pushing your changes Keeping in sync Software archaeology Understanding git rebase Workflows and branching conventions Working with GitHub Third-party tools and Git Sharpening your Git Distributed across servers, difficult to test, and resistant to modification--modern software is complex. Grokking Simplicity is a friendly, practical guide that will change the way you approach software design and development. It introduces a unique approach to functional programming that explains why certain features of software are prone to complexity, and teaches you the functional techniques you can use to simplify these systems so that they're easier to test and debug. Available in PDF (ePub, kindle, and liveBook formats coming soon). about the technology Even experienced developers struggle with software systems that sprawl across distributed servers and APIs, are filled with redundant code, and are difficult to reliably test and modify. Adopting ways of thinking derived from functional programming can help you design and refactor your

codebase in ways that reduce complexity, rather than encouraging it. Grokking Simplicity lays out how to use functional programming in a professional environment to write a codebase that's easier to test and reuse, has fewer bugs, and is better at handling the asynchronous nature of distributed systems. about the book In Grokking Simplicity, you'll learn techniques and, more importantly, a mindset that will help you tackle common problems that arise when software gets complex. Veteran functional programmer Eric Normand guides you to a crystal-clear understanding of why certain features of modern software are so prone to complexity and introduces you to the functional techniques you can use to simplify these systems so that they're easier to read, test, and debug. Through hands-on examples, exercises, and numerous self-assessments, you'll learn to organize your code for maximum reusability and internalize methods to keep unwanted complexity out of your codebase. Regardless of the language you're using, the ways of thinking in this book will help recognize problematic code and tame even the most complex software. what's inside Apply functional programming principles to reduce codebase complexity Work with data transformation pipelines for code that's easier to test and reuse Tools for modeling time to simplify asynchrony 60 exercises and 100 questions to test your knowledge about the reader For experienced programmers. Examples are in JavaScript. about the author Eric Normand has been a functional programmer since 2001 and has been teaching functional programming online and in person since 2007. Visit LispCast.com to see more of his credentials. Leading experts examine, for the first time, the impact of New Labour policies on the labour market over the past 5 years. Looking behind the 'good news' implied by the lowest headline unemployment rates since the 1970s and by a low and stable rate of inflation, it will examine the impact of policies such as the minimum wage, the New Deal, Working Family Tax Credit scheme, policies on lone parents, and changes in the education system. It also looks at the impact of growing income inequalities over this period, on the growing geographic concentrations of joblessness and on the new phenomenon of widespread total economic inactivity amongst certain social groups. This revealing biography explores Indianapolis Colts' quarterback Peyton Manning as an athlete and as a man. From the moment Peyton Manning arrived in the National Football League at the start of the 1998 season, he has been a numbers machine, completing passes at a dazzling rate and throwing touchdowns at a pinball-machine clip. Fans, teammates, and NFL foes alike have been in awe of what Manning's right arm has wrought. In Peyton Manning: A

Biography, sportswriter Lew Freedman chronicles Manning's life, from his childhood as the son of New Orleans Saints' quarterback Archie Manning through the many laurels won during his high school and college careers to his record-setting play with the Colts. The book also covers Manning's off-the-field activities as a product spokesperson, as well as his PeyBack Foundation, designed to help underprivileged children. Finally, it looks at the Manning football dynasty, including brother Eli Manning's success as the Super Bowl-winning quarterback for the New York Giants. Includes a timeline listing highlights of Manning's life and career Offers an appendix detailing Manning's professional passing statistics Summary Manning's bestselling Java 8 book has been revised for Java 9! In *Modern Java in Action*, you'll build on your existing Java language skills with the newest features and techniques. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Modern applications take advantage of innovative designs, including microservices, reactive architectures, and streaming data. Modern Java features like lambdas, streams, and the long-awaited Java Module System make implementing these designs significantly easier. It's time to upgrade your skills and meet these challenges head on! About the Book *Modern Java in Action* connects new features of the Java language with their practical applications. Using crystal-clear examples and careful attention to detail, this book respects your time. It will help you expand your existing knowledge of core Java as you master modern additions like the Streams API and the Java Module System, explore new approaches to concurrency, and learn how functional concepts can help you write code that's easier to read and maintain. What's inside Thoroughly revised edition of Manning's bestselling *Java 8 in Action* New features in Java 8, Java 9, and beyond Streaming data and reactive programming The Java Module System About the Reader Written for developers familiar with core Java features. About the Author Raoul-Gabriel Urma is CEO of Cambridge Spark. Mario Fusco is a senior software engineer at Red Hat. Alan Mycroft is a University of Cambridge computer science professor; he cofounded the Raspberry Pi Foundation. Table of Contents PART 1 - FUNDAMENTALS Java 8, 9, 10, and 11: what's happening? Passing code with behavior parameterization Lambda expressions PART 2 - FUNCTIONAL-STYLE DATA PROCESSING WITH STREAMS Introducing streams Working with streams Collecting data with streams Parallel data processing and performance PART 3 - EFFECTIVE PROGRAMMING WITH STREAMS AND LAMBDA Collection API enhancements

Refactoring, testing, and debugging Domain-specific languages using lambdas PART 4 - EVERYDAY JAVA Using Optional as a better alternative to null New Date and Time API Default methods The Java Module System PART 5 - ENHANCED JAVA CONCURRENCY Concepts behind CompletableFuture and reactive programming CompletableFuture: composable asynchronous programming Reactive programming PART 6 - FUNCTIONAL PROGRAMMING AND FUTURE JAVA EVOLUTION Thinking functionally Functional programming techniques Blending OOP and FP: Comparing Java and Scala Conclusions and where next for Java Summary

Serious developers know that code can always be improved. With each iteration, you make optimizations—small and large—that can have a huge impact on your application’s speed, size, resilience, and maintainability. In *Seriously Good Software: Code that Works, Survives, and Wins*, author, teacher, and Java expert Marco Faella teaches you techniques for writing better code. You’ll start with a simple application and follow it through seven careful refactorings, each designed to explore another dimension of quality. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

About the technology Great code blends the skill of a programmer with the time-tested techniques and best practices embraced by the entire development community. Although each application has its own context and character, some dimensions of quality are always important. This book concentrates on eight pillars of seriously good software: speed, memory usage, reliability, readability, thread safety, generality, and elegance. The Java-based examples demonstrate techniques that apply to any OO language.

About the book *Seriously Good Software* is a handbook for any professional developer serious about improving application quality. It explores fundamental dimensions of code quality by enhancing a simple implementation into a robust, professional-quality application. Questions, exercises, and Java-based examples ensure you’ll get a firm grasp of the concepts as you go. When you finish the last version of the book’s central project, you’ll be able to confidently choose the right optimizations for your code.

What's inside Evaluating software qualities Assessing trade-offs and interactions Fulfilling different objectives in a single task Java-based exercises you can apply in any OO language About the reader For web developers comfortable with JavaScript and HTML. About the author Marco Faella teaches advanced programming at a major Italian university. His published work includes peer-reviewed research articles, a Java certification manual, and a video course. Table of Contents *Part 1:

Preliminaries * 1 Software qualities and a problem to solve 2 Reference implementation *Part 2: Software Qualities* 3 Need for speed: Time efficiency 4 Precious memory: Space efficiency 5 Self-conscious code: Reliability through monitoring 6 Lie to me: Reliability through testing 7 Coding aloud: Readability 8 Many cooks in the kitchen: Thread safety 9 Please recycle: Reusability API Security in Action teaches you how to create secure APIs for any situation. By following this hands-on guide you'll build a social network API while mastering techniques for flexible multi-user security, cloud key management, and lightweight cryptography. Summary A web API is an efficient way to communicate with an application or service. However, this convenience opens your systems to new security risks. API Security in Action gives you the skills to build strong, safe APIs you can confidently expose to the world. Inside, you'll learn to construct secure and scalable REST APIs, deliver machine-to-machine interaction in a microservices architecture, and provide protection in resource-constrained IoT (Internet of Things) environments. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology APIs control data sharing in every service, server, data store, and web client. Modern data-centric designs—including microservices and cloud-native applications—demand a comprehensive, multi-layered approach to security for both private and public-facing APIs. About the book API Security in Action teaches you how to create secure APIs for any situation. By following this hands-on guide you'll build a social network API while mastering techniques for flexible multi-user security, cloud key management, and lightweight cryptography. When you're done, you'll be able to create APIs that stand up to complex threat models and hostile environments. What's inside Authentication Authorization Audit logging Rate limiting Encryption About the reader For developers with experience building RESTful APIs. Examples are in Java. About the author Neil Madden has in-depth knowledge of applied cryptography, application security, and current API security technologies. He holds a Ph.D. in Computer Science. Table of Contents PART 1 - FOUNDATIONS 1 What is API security? 2 Secure API development 3 Securing the Natter API PART 2 - TOKEN-BASED AUTHENTICATION 4 Session cookie authentication 5 Modern token-based authentication 6 Self-contained tokens and JWTs PART 3 - AUTHORIZATION 7 OAuth2 and OpenID Connect 8 Identity-based access control 9 Capability-based security and macaroons PART 4 - MICROSERVICE APIs IN KUBERNETES 10 Microservice APIs in Kubernetes 11 Securing

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Securing IoT APIs Loving a prodigal is a long and desperate journey, filled with fear, worry, anger, self-recrimination. You wait for the phone call--will it be from jail or the hospital? You plead with your loved one. You search for help. You feel the shame. You cry out to God, "How long, Lord?" Author Judy Douglass knows these lovers of prodigals well. She is one herself and has created a large and growing community with others. When You Love a Prodigal is a collection of 90 essays--90 days of perspective on what God offers to you as you love your prodigal. At the end of each brief essay, response questions will help you process how God intends to use the wilderness journey to mold your spiritual life. You can work through it day by day, or you can read it straight through. Judy has traveled this road with her own prodigal--reading, learning, praying, and seeking God. Over and over he continued to give her wisdom, he sustained her, he covered her with grace, and he filled her with hope. May you, too, be strengthened and filled with hope as together you discover how God will take you through your own valley. ? Considered one of the "Queens of Crime"--along with such greats as Agatha Christie, Dorothy Sayers and Margery Allingham--Ngaio Marsh (1895-1982) was a gifted writer and a celebrated author of classic British detective fiction, as well as a successful theater director. Best known for the 32 detective novels she published between 1934 and 1982, she was appointed a Dame Commander of the British Empire (DBE) in 1966. Based on years of original research by the curator of the Ngaio Marsh House in Christchurch, New Zealand, this book explores the fascinating literary world of Dame Ngaio. Summary

Introducing Data Science teaches you how to accomplish the fundamental tasks that occupy data scientists. Using the Python language and common Python libraries, you'll experience firsthand the challenges of dealing with data at scale and gain a solid foundation in data science. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Many companies need developers with data science skills to work on projects ranging from social media marketing to machine learning. Discovering what you need to learn to begin a career as a data scientist can seem bewildering. This book is designed to help you get started. About the Book

Introducing Data Science

Introducing Data Science explains vital data science concepts and teaches you how to accomplish the fundamental tasks that occupy data scientists. You'll explore data visualization, graph databases, the use of NoSQL,

and the data science process. You'll use the Python language and common Python libraries as you experience firsthand the challenges of dealing with data at scale. Discover how Python allows you to gain insights from data sets so big that they need to be stored on multiple machines, or from data moving so quickly that no single machine can handle it. This book gives you hands-on experience with the most popular Python data science libraries, Scikit-learn and StatsModels. After reading this book, you'll have the solid foundation you need to start a career in data science. What's Inside Handling large data Introduction to machine learning Using Python to work with data Writing data science algorithms About the Reader This book assumes you're comfortable reading code in Python or a similar language, such as C, Ruby, or JavaScript. No prior experience with data science is required. About the Authors Davy Cielen, Arno D. B. Meysman, and Mohamed Ali are the founders and managing partners of Optimately and Maiton, where they focus on developing data science projects and solutions in various sectors. Table of Contents Data science in a big data world The data science process Machine learning Handling large data on a single computer First steps in big data Join the NoSQL movement The rise of graph databases Text mining and text analytics Data visualization to the end user "A comprehensive overview of the challenges teams face when moving to microservices, with industry-tested solutions to these problems." - Tim Moore, Lightbend 44 reusable patterns to develop and deploy reliable production-quality microservices-based applications, with worked examples in Java Key Features 44 design patterns for building and deploying microservices applications Drawing on decades of unique experience from author and microservice architecture pioneer Chris Richardson A pragmatic approach to the benefits and the drawbacks of microservices architecture Solve service decomposition, transaction management, and inter-service communication Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book Microservices Patterns teaches you 44 reusable patterns to reliably develop and deploy production-quality microservices-based applications. This invaluable set of design patterns builds on decades of distributed system experience, adding new patterns for composing services into systems that scale and perform under real-world conditions. More than just a patterns catalog, this practical guide with worked examples offers industry-tested advice to help you design, implement, test, and deploy your microservices-based application. What You Will Learn How (and why!) to use microservices architecture Service decomposition

strategies Transaction management and querying patterns Effective testing strategies Deployment patterns This Book Is Written For Written for enterprise developers familiar with standard enterprise application architecture. Examples are in Java. About The Author Chris Richardson is a Java Champion, a JavaOne rock star, author of Manning's POJOs in Action, and creator of the original CloudFoundry.com. Table of Contents Escaping monolithic hell Decomposition strategies Interprocess communication in a microservice architecture Managing transactions with sagas Designing business logic in a microservice architecture Developing business logic with event sourcing Implementing queries in a microservice architecture External API patterns Testing microservices: part 1 Testing microservices: part 2 Developing production-ready services Deploying microservices Refactoring to microservices Contents Preface How Capitalism Underdeveloped Black America A Critical Assessment Introduction to the First Edition Part 1 The Black Majority Chapter 1 The Crisis of the Black Working Class Chapter 2 The Black Poor Chapter 3 Grounding with My Sisters Chapter 4 Black Prisoners and Punishment in a Racist/Capitalist State Part 2 The Black Elite Chapter 5 Black Capitalism Chapter 6 Black Brahmins Chapter 7 The Ambiguous Politics of the Black Church Chapter 8 The Destruction of Black Education Part 3 A Question of Genocide Chapter 9 The Meaning of Racist Violence in Late Capitalism Chapter 10 Conclusion: Towards a Socialist America Reviews "Manning Marable examines developments in the political economy of racism in the United States and assesses shifts in the American Political terrain since the first edition....He is one of the most widely read Black progressive authors in the country."-Black Employment Journal "The reissue of Manning Marable's How Capitalism Underdeveloped Black America confirms that this is a classic work of political history and social criticism. Unfortunately, Marable's blistering insights into racial injustice and economic inequality remain depressingly relevant. But the good news is that Marable's prescient analysis-and his eloquent and self-critical preface to this new edition-will prove critical in helping us to think through and conquer the oppressive forces that remain."-Michael Eric Dyson, author of I May Not Get Therewith You: The True Martin Luther King, Jr. "For those of us who came of political age in the 1980s, Manning Marable's How Capitalism Underdeveloped Black America was one of our bibles. Published during the cold winter of Reaganism, he introduced a new generation of Black activists/thinkers to class and gender struggles within Black communities, the political economy of incarceration, the limitations of Black capitalism, and the nearly

forgotten vision of what a socialist future might look like. Two decades later, Marable's urgent and hopeful voice is as relevant as ever."-Robin D.G. Kelley, author of Yo' Mama's DisFunktional!

Summary Solr in Action is a comprehensive guide to implementing scalable search using Apache Solr. This clearly written book walks you through well-documented examples ranging from basic keyword searching to scaling a system for billions of documents and queries. It will give you a deep understanding of how to implement core Solr capabilities. About the Book Whether you're handling big (or small) data, managing documents, or building a website, it is important to be able to quickly search through your content and discover meaning in it. Apache Solr is your tool: a ready-to-deploy, Lucene-based, open source, full-text search engine. Solr can scale across many servers to enable real-time queries and data analytics across billions of documents. Solr in Action teaches you to implement scalable search using Apache Solr. This easy-to-read guide balances conceptual discussions with practical examples to show you how to implement all of Solr's core capabilities. You'll master topics like text analysis, faceted search, hit highlighting, result grouping, query suggestions, multilingual search, advanced geospatial and data operations, and relevancy tuning. This book assumes basic knowledge of Java and standard database technology. No prior knowledge of Solr or Lucene is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

What's Inside

- How to scale Solr for big data
- Rich real-world examples Solr as a NoSQL data store
- Advanced multilingual, data, and relevancy tricks
- Coverage of versions through Solr 4.7

About the Authors

- Trey Grainger is a director of engineering at CareerBuilder.
- Timothy Potter is a senior member of the engineering team at LucidWorks.

The authors work on the scalability and reliability of Solr, as well as on recommendation engine and big data analytics technologies.

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You Have Been Invited to a Life of Relational and Sexual Fulfillment! War has been declared, and every teen needs a plan of action for living pure on this epic battlefield. Teens today are confronted with a culture of online pornography, chat rooms, sexting, and sex on demand. The

enemy attacks the young, hoping to wound and leave them destroyed. But there is hope. Pure Teens is a valuable, practical resource for every Christian teen about relationships and sex—and why they are such a big deal to God. Not one to shy away from edgy topics, John candidly shares: · the groundbreaking science that explains the addictive power of cybersex · straight talk about masturbation and pornography · a battle plan for living porn-free, with sexual integrity · a positive perspective about sacred sex · the keys to a lifetime of fulfilling intimacy · how to live boldly while honoring God Each of the chapters in Pure Teens will help teens figure out God’s roadmap for making decisions about how to honor Him, relationships, and sex. Parents and counselors will also find tested and proven successful steps young people can take to live lives of godly freedom and integrity. “Our teen generation is in an unprecedented sexual battle. Dr. Thorington gives teens biblical truth to help them win this battle.” —Douglas Weiss, Ph.D., Executive Director of Heart to Heart Counseling Center “It has been well said, ‘not to plan is a plan to fail.’ Dr. John Thorington shares an excellent plan of action for your teen to live a sexually pure life in a sexually polluted culture. This book is a great resource for parents to use in healthy conversations with their teens, and will give teens hope for a life of purity by removing their feelings of aloneness on the journey to sexual purity and godly passions.” —Dr. Michael Lewis, Executive Director, Pastoral Care and Development, North American Mission Board

Class-tested and coherent, this textbook teaches classical and web information retrieval, including web search and the related areas of text classification and text clustering from basic concepts. It gives an up-to-date treatment of all aspects of the design and implementation of systems for gathering, indexing, and searching documents; methods for evaluating systems; and an introduction to the use of machine learning methods on text collections. All the important ideas are explained using examples and figures, making it perfect for introductory courses in information retrieval for advanced undergraduates and graduate students in computer science. Based on feedback from extensive classroom experience, the book has been carefully structured in order to make teaching more natural and effective. Slides and additional exercises (with solutions for lecturers) are also available through the book’s supporting website to help course instructors prepare their lectures. Summary Getting MEAN, Second Edition teaches you how to develop full-stack web applications using the MEAN stack. This edition was completely revised and updated to cover MongoDB 4, Express 4, Angular 7, Node 11, and the latest mainstream release of JavaScript ES2015.

Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

About the Technology Juggling languages mid-application can radically slow down a full-stack web project. The MEAN stack—MongoDB, Express, Angular, and Node—uses JavaScript end to end, maximizing developer productivity and minimizing context switching. And you'll love the results! MEAN apps are fast, powerful, and beautiful.

About the Book Getting MEAN, Second Edition teaches you how to develop full-stack web applications using the MEAN stack. Practical from the very beginning, the book helps you create a static site in Express and Node. Expanding on that solid foundation, you'll integrate a MongoDB database, build an API, and add an authentication system. Along the way, you'll get countless pro tips for building dynamic and responsive data-driven web applications! What's inside MongoDB 4, Express 4, Angular 7, and Node.js 11 MEAN stack architecture Mobile-ready web apps Best practices for efficiency and reusability About the Reader Readers should be comfortable with standard web application designs and ES2015-style JavaScript. About the Author Simon Holmes and Clive Harber are full-stack developers with decades of experience in JavaScript and other leading-edge web technologies.

Table of Contents PART 1 - SETTING THE BASELINE Introducing full-stack development Designing a MEAN stack architecture PART 2 - BUILDING A NODE WEB APPLICATION Creating and setting up a MEAN project Building a static site with Node and Express Building a data model with MongoDB and Mongoose Writing a REST API: Exposing the MongoDB database to the application Consuming a REST API: Using an API from inside Express PART 3 - ADDING A DYNAMIC FRONT END WITH ANGULAR Creating an Angular application with TypeScript Building a single-page application with Angular: Foundations Building a single-page application with Angular: The next level PART 4 - MANAGING AUTHENTICATION AND USER SESSIONS Authenticating users, managing sessions, and securing APIs Using an authentication API in Angular applications Summary Grokking Deep Learning teaches you to build deep learning neural networks from scratch! In his engaging style, seasoned deep learning expert Andrew Trask shows you the science under the hood, so you grok for yourself every detail of training neural networks. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Deep learning, a branch of artificial intelligence, teaches computers to learn by using neural networks, technology inspired by the human brain. Online

text translation, self-driving cars, personalized product recommendations, and virtual voice assistants are just a few of the exciting modern advancements possible thanks to deep learning. About the Book Grokking Deep Learning teaches you to build deep learning neural networks from scratch! In his engaging style, seasoned deep learning expert Andrew Trask shows you the science under the hood, so you grok for yourself every detail of training neural networks. Using only Python and its math-supporting library, NumPy, you'll train your own neural networks to see and understand images, translate text into different languages, and even write like Shakespeare! When you're done, you'll be fully prepared to move on to mastering deep learning frameworks. What's inside The science behind deep learning Building and training your own neural networks Privacy concepts, including federated learning Tips for continuing your pursuit of deep learning About the Reader For readers with high school-level math and intermediate programming skills. About the Author Andrew Trask is a PhD student at Oxford University and a research scientist at DeepMind. Previously, Andrew was a researcher and analytics product manager at Digital Reasoning, where he trained the world's largest artificial neural network and helped guide the analytics roadmap for the Synthesys cognitive computing platform. Table of Contents Introducing deep learning: why you should learn it Fundamental concepts: how do machines learn? Introduction to neural prediction: forward propagation Introduction to neural learning: gradient descent Learning multiple weights at a time: generalizing gradient descent Building your first deep neural network: introduction to backpropagation How to picture neural networks: in your head and on paper Learning signal and ignoring noise: introduction to regularization and batching Modeling probabilities and nonlinearities: activation functions Neural learning about edges and corners: intro to convolutional neural networks Neural networks that understand language: king - man + woman == ? Neural networks that write like Shakespeare: recurrent layers for variable-length data Introducing automatic optimization: let's build a deep learning framework Learning to write like Shakespeare: long short-term memory Deep learning on unseen data: introducing federated learning Where to go from here: a brief guide Summary Kubernetes in Action is a comprehensive guide to effectively developing and running applications in a Kubernetes environment. Before diving into Kubernetes, the book gives an overview of container technologies like Docker, including how to build containers, so that even readers who haven't used these technologies before can get up and running. Purchase of the print book includes a

free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Kubernetes is Greek for "helmsman," your guide through unknown waters. The Kubernetes container orchestration system safely manages the structure and flow of a distributed application, organizing containers and services for maximum efficiency. Kubernetes serves as an operating system for your clusters, eliminating the need to factor the underlying network and server infrastructure into your designs. About the Book Kubernetes in Action teaches you to use Kubernetes to deploy container-based distributed applications. You'll start with an overview of Docker and Kubernetes before building your first Kubernetes cluster. You'll gradually expand your initial application, adding features and deepening your knowledge of Kubernetes architecture and operation. As you navigate this comprehensive guide, you'll explore high-value topics like monitoring, tuning, and scaling. What's Inside Kubernetes' internals Deploying containers across a cluster Securing clusters Updating applications with zero downtime About the Reader Written for intermediate software developers with little or no familiarity with Docker or container orchestration systems. About the Author Marko Luksa is an engineer at Red Hat working on Kubernetes and OpenShift. Table of Contents PART 1 - OVERVIEW Introducing Kubernetes First steps with Docker and Kubernetes PART 2 - CORE CONCEPTS Pods: running containers in Kubernetes Replication and other controllers: deploying managed pods Services: enabling clients to discover and talk to pods Volumes: attaching disk storage to containers ConfigMaps and Secrets: configuring applications Accessing pod metadata and other resources from applications Deployments: updating applications declaratively StatefulSets: deploying replicated stateful applications PART 3 - BEYOND THE BASICS Understanding Kubernetes internals Securing the Kubernetes API server Securing cluster nodes and the network Managing pods' computational resources Automatic scaling of pods and cluster nodes Advanced scheduling Best practices for developing apps Extending Kubernetes Peyton Manning is America's quarterback. And America loves a great comeback story. Less than two years after Manning was fired from the Indianapolis Colts, he led the Denver Broncos to the Super Bowl and won pro football's Most Valuable Player award for the fifth time. In 2013, Manning broke the league record for touchdown passes in a single season, despite a body weakened by multiple neck surgeries that threatened to end his career. Manning did it against all odds, in a manner inspirational to any football fan—or anybody who has ever lost a job and been forced to start over.

Peyton Manning: The Last Rodeo follows Manning's remarkable season with the Broncos on a wild ride to the championship game. Through it all, from the suspension of a star teammate to the heart ailment of his head coach, Manning carried the Broncos and reminded us why he is one of America's most beloved role models.

Summary
Groovy in Action, Second Edition is a thoroughly revised, comprehensive guide to Groovy programming. It introduces Java developers to the dynamic features that Groovy provides, and shows how to apply Groovy to a range of tasks including building new apps, integration with existing code, and DSL development. Covers Groovy 2.4. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

About the Technology
In the last ten years, Groovy has become an integral part of a Java developer's toolbox. Its comfortable, common-sense design, seamless integration with Java, and rich ecosystem that includes the Grails web framework, the Gradle build system, and Spock testing platform have created a large Groovy community.

About the Book
Groovy in Action, Second Edition is the undisputed definitive reference on the Groovy language. Written by core members of the Groovy language team, this book presents Groovy like no other can—from the inside out. With relevant examples, careful explanations of Groovy's key concepts and features, and insightful coverage of how to use Groovy in-production tasks, including building new applications, integration with existing code, and DSL development, this is the only book you'll need. Updated for Groovy 2.4. Some experience with Java or another programming language is helpful. No Groovy experience is assumed.

What's Inside
Comprehensive coverage of Groovy 2.4 including language features, libraries, and AST transformations
Dynamic, static, and extensible typing
Concurrency: actors, data parallelism, and dataflow
Applying Groovy: Java integration, XML, SQL, testing, and domain-specific language support
Hundreds of reusable examples

About the Authors
Authors Dierk König, Paul King, Guillaume Laforge, Hamlet D'Arcy, Cédric Champeau, Erik Pragt, and Jon Skeet are intimately involved in the creation and ongoing development of the Groovy language and its ecosystem.

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Groovy Working with XML and JSON Interacting with Web Services Integrating Groovy PART 3 APPLIED GROOVY Unit testing with Groovy Concurrent Groovy with GParS Domain-specific languages The Groovy ecosystem Summary Scala in Action is a comprehensive tutorial that introduces Scala through clear explanations and numerous hands-on examples. Because Scala is a rich and deep language, it can be daunting to absorb all the new concepts at once. This book takes a "how-to" approach, explaining language concepts as you explore familiar programming challenges that you face in your day-to-day work. About the Technology Scala runs on the JVM and combines object-orientation with functional programming. It's designed to produce succinct, type-safe code, which is crucial for enterprise applications. Scala implements Actor-based concurrency through the amazing Akka framework, so you can avoid Java's messy threading while interacting seamlessly with Java. About this Book Scala in Action is a comprehensive tutorial that introduces the language through clear explanations and numerous hands-on examples. It takes a "how to" approach, explaining language concepts as you explore familiar programming tasks. You'll tackle concurrent programming in Akka, learn to work with Scala and Spring, and learn how to build DSLs and other productivity tools. You'll learn both the language and how to use it. Experience with Java is helpful but not required. Ruby and Python programmers will also find this book accessible. What's Inside A Scala tutorial How to use Java and Scala open source libraries How to use SBT Test-driven development Debugging Updated for Scala 2.10 Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Author Nilanjan Raychaudhuri is a skilled developer, speaker, and an avid polyglot programmer who works with Scala on production systems. Table of Contents PART 1 SCALA: THE BASICS Why Scala? Getting started OOP in Scala Having fun with functional data structures Functional programming PART 2 WORKING WITH SCALA Building web applications in functional style Connecting to a database Building scalable and extensible components Concurrency programming in Scala Building confidence with testing PART 3 ADVANCED STEPS Interoperability between Scala and Java Scalable and distributed applications using Akka Summary Deep Learning with Python introduces the field of deep learning using the Python language and the powerful Keras library. Written by Keras creator and Google AI researcher François Chollet, this book builds your understanding through intuitive explanations and practical examples. Purchase of the print book includes a free

eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Machine learning has made remarkable progress in recent years. We went from near-unusable speech and image recognition, to near-human accuracy. We went from machines that couldn't beat a serious Go player, to defeating a world champion. Behind this progress is deep learning—a combination of engineering advances, best practices, and theory that enables a wealth of previously impossible smart applications. About the Book Deep Learning with Python introduces the field of deep learning using the Python language and the powerful Keras library. Written by Keras creator and Google AI researcher François Chollet, this book builds your understanding through intuitive explanations and practical examples. You'll explore challenging concepts and practice with applications in computer vision, natural-language processing, and generative models. By the time you finish, you'll have the knowledge and hands-on skills to apply deep learning in your own projects. What's Inside Deep learning from first principles Setting up your own deep-learning environment Image-classification models Deep learning for text and sequences Neural style transfer, text generation, and image generation About the Reader Readers need intermediate Python skills. No previous experience with Keras, TensorFlow, or machine learning is required. About the Author François Chollet works on deep learning at Google in Mountain View, CA. He is the creator of the Keras deep-learning library, as well as a contributor to the TensorFlow machine-learning framework. He also does deep-learning research, with a focus on computer vision and the application of machine learning to formal reasoning. His papers have been published at major conferences in the field, including the Conference on Computer Vision and Pattern Recognition (CVPR), the Conference and Workshop on Neural Information Processing Systems (NIPS), the International Conference on Learning Representations (ICLR), and others. Table of Contents PART 1 - FUNDAMENTALS OF DEEP LEARNING What is deep learning? Before we begin: the mathematical building blocks of neural networks Getting started with neural networks Fundamentals of machine learning PART 2 - DEEP LEARNING IN PRACTICE Deep learning for computer vision Deep learning for text and sequences Advanced deep-learning best practices Generative deep learning Conclusions appendix A - Installing Keras and its dependencies on Ubuntu appendix B - Running Jupyter notebooks on an EC2 GPU instance Summary Elasticsearch in Action teaches you how to build scalable search applications using Elasticsearch. You'll ramp up fast, with an informative overview and

an engaging introductory example. Within the first few chapters, you'll pick up the core concepts you need to implement basic searches and efficient indexing. With the fundamentals well in hand, you'll go on to gain an organized view of how to optimize your design. Perfect for developers and administrators building and managing search-oriented applications. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Modern search seems like magic—you type a few words and the search engine appears to know what you want. With the Elasticsearch real-time search and analytics engine, you can give your users this magical experience without having to do complex low-level programming or understand advanced data science algorithms. You just install it, tweak it, and get on with your work. About the Book Elasticsearch in Action teaches you how to write applications that deliver professional quality search. As you read, you'll learn to add basic search features to any application, enhance search results with predictive analysis and relevancy ranking, and use saved data from prior searches to give users a custom experience. This practical book focuses on Elasticsearch's REST API via HTTP. Code snippets are written mostly in bash using cURL, so they're easily translatable to other languages. What's Inside What is a great search application? Building scalable search solutions Using Elasticsearch with any language Configuration and tuning About the Reader For developers and administrators building and managing search-oriented applications. About the Authors Radu Gheorghe is a search consultant and software engineer. Matthew Lee Hinman develops highly available, cloud-based systems. Roy Russo is a specialist in predictive analytics. Table of Contents PART 1 CORE ELASTICSEARCH FUNCTIONALITY Introducing Elasticsearch Diving into the functionality Indexing, updating, and deleting data Searching your data Analyzing your data Searching with relevancy Exploring your data with aggregations Relations among documents PART 2 ADVANCED ELASTICSEARCH FUNCTIONALITY Scaling out Improving performance Administering your cluster AI as a Service is a practical handbook to building and implementing serverless AI applications, without bogging you down with a lot of theory. Instead, you'll find easy-to-digest instruction and two complete hands-on serverless AI builds in this must-have guide! Summary Companies everywhere are moving everyday business processes over to the cloud, and AI is increasingly being given the reins in these tasks. As this massive digital transformation continues, the combination of serverless computing and AI promises to become the de facto standard

for business-to-consumer platform development—and developers who can design, develop, implement, and maintain these systems will be in high demand! AI as a Service is a practical handbook to building and implementing serverless AI applications, without bogging you down with a lot of theory. Instead, you'll find easy-to-digest instruction and two complete hands-on serverless AI builds in this must-have guide! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Cloud-based AI services can automate a variety of labor intensive business tasks in areas such as customer service, data analysis, and financial reporting. The secret is taking advantage of pre-built tools like Amazon Rekognition for image analysis or AWS Comprehend for natural language processing. That way, there's no need to build expensive custom software. Artificial Intelligence (AI), a machine's ability to learn and make predictions based on patterns it identifies, is already being leveraged by businesses around the world in areas like targeted product recommendations, financial forecasting and resource planning, customer service chatbots, healthcare diagnostics, data security, and more. With the exciting combination of serverless computing and AI, software developers now have enormous power to improve their businesses' existing systems and rapidly deploy new AI-enabled platforms. And to get on this fast-moving train, you don't have to invest loads of time and effort in becoming a data scientist or AI expert, thanks to cloud platforms and the readily available off-the-shelf cloud-based AI services! About the book AI as a Service is a fast-paced guide to harnessing the power of cloud-based solutions. You'll learn to build real-world apps—such as chatbots and text-to-speech services—by stitching together cloud components. Work your way from small projects to large data-intensive applications. What's inside - Apply cloud AI services to existing platforms - Design and build scalable data pipelines - Debug and troubleshoot AI services - Start fast with serverless templates About the reader For software developers familiar with cloud basics. About the author Peter Elger and Eóin Shanaghy are founders and CEO/CTO of fourTheorem, a software solutions company providing expertise on architecture, DevOps, and machine learning. Table of Contents PART 1 - FIRST STEPS 1 A tale of two technologies 2 Building a serverless image recognition system, part 1 3 Building a serverless image recognition system, part 2 PART 2 - TOOLS OF THE TRADE 4 Building and securing a web application the serverless way 5 Adding AI interfaces to a web application 6 How to be effective with AI as a Service 7 Applying AI to existing

platforms PART 3 - BRINGING IT ALL TOGETHER 8 Gathering data at scale for real-world AI 9 Extracting value from large data sets with AI “A tale of forbidden love in epic proportion...Brilliant”—New York Times bestselling author Corinne Michaels Lake Kaplan falls for a handsome older man—but then her sister sets her sights on him too. Includes the complete, USA TODAY bestselling forbidden series: *Something in the Way*, *Somebody Else’s Sky*, *Move the Stars*, and *Lake + Manning*. It was a hot summer day when I met him on the construction site next to my parents’ house. Under the sweat and dirt, Manning Sutter was as handsome as the sun was bright. He was older, darker, experienced. I had never even been kissed. We found something in each other that would link us in ways that couldn’t be broken...no matter how hard we tried. Because even though I saw Manning first, my older sister saw him next. Summary SPA Design and Architecture teaches you the design and development skills you need to create SPAs. Includes an overview of MV* frameworks, unit testing, routing, layout management, data access, pub/sub, and client-side task automation. This book is full of easy-to-follow examples you can apply to the library or framework of your choice. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The next step in the development of web-based software, single-page web applications deliver the sleekness and fluidity of a native desktop application in a browser. If you're ready to make the leap from traditional web applications to SPAs, but don't know where to begin, this book will get you going. About the Book SPA Design and Architecture teaches you the design and development skills you need to create SPAs. You'll start with an introduction to the SPA model and see how it builds on the standard approach using linked pages. The author guides you through the practical issues of building an SPA, including an overview of MV* frameworks, unit testing, routing, layout management, data access, pub/sub, and client-side task automation. This book is full of easy-to-follow examples you can apply to the library or framework of your choice. What's Inside Working with modular JavaScript Understanding MV* frameworks Layout management Client-side task automation Testing SPAs About the Reader This book assumes you are a web developer and know JavaScript basics. About the Author Emmitt Scott is a senior software engineer and architect with experience building large-scale, web-based applications. Table of Contents PART 1 THE BASICS What is a single-page application? The role of MV* frameworks Modular JavaScript PART 2 CORE CONCEPTS Navigating the single page View composition and

layout Inter-module interaction Communicating with the server Unit testing Client-side task automation

APPENDIXES Employee directory example walk-through Review of the XMLHttpRequest API Chapter 7 server-side setup and summary Installing Node.js and Gulp.js This volume provides the first detailed biography Percy Manning (1870-1917), an Oxford antiquary who amassed enormous collections about the history of Oxford and Oxfordshire. Presents a guide for beginners on the fundamentals of computer programming using the Python language. The Oxford Handbook of Descartes and Cartesianism comprises fifty specially written chapters on René Descartes (1596-1650) and Cartesianism, the dominant paradigm for philosophy and science in the seventeenth century, written by an international group of leading scholars of early modern philosophy. The first part focuses on the various aspects of Descartes's biography (including his background, intellectual contexts, writings, and correspondence) and philosophy, with chapters on his epistemology, method, metaphysics, physics, mathematics, moral philosophy, political thought, medical thought, and aesthetics. The chapters of the second part are devoted to the defense, development and modification of Descartes's ideas by later generations of Cartesian philosophers in France, the Netherlands, Italy, and elsewhere. The third and final part considers the opposition to Cartesian philosophy by other philosophers, as well as by civil, ecclesiastic, and academic authorities. This handbook provides an extensive overview of Cartesianism - its doctrines, its legacies and its fortunes - in the period based on the latest research. Summary Functional and Reactive Domain Modeling teaches you how to think of the domain model in terms of pure functions and how to compose them to build larger abstractions. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Traditional distributed applications won't cut it in the reactive world of microservices, fast data, and sensor networks. To capture their dynamic relationships and dependencies, these systems require a different approach to domain modeling. A domain model composed of pure functions is a more natural way of representing a process in a reactive system, and it maps directly onto technologies and patterns like Akka, CQRS, and event sourcing. About the Book Functional and Reactive Domain Modeling teaches you consistent, repeatable techniques for building domain models in reactive systems. This book reviews the relevant concepts of FP and reactive architectures and then methodically introduces this new approach to domain modeling. As you read, you'll learn where and how to apply it, even if your

systems aren't purely reactive or functional. An expert blend of theory and practice, this book presents strong examples you'll return to again and again as you apply these principles to your own projects. What's Inside Real-world libraries and frameworks Establish meaningful reliability guarantees Isolate domain logic from side effects Introduction to reactive design patterns About the Reader Readers should be comfortable with functional programming and traditional domain modeling. Examples use the Scala language. About the Author Software architect Debasish Ghosh was an early adopter of reactive design using Scala and Akka. He's the author of DSLs in Action, published by Manning in 2010. Table of Contents Functional domain modeling: an introduction Scala for functional domain models Designing functional domain models Functional patterns for domain models Modularization of domain models Being reactive Modeling with reactive streams Reactive persistence and event sourcing Testing your domain model Summary - core thoughts and principles Erving Goffman is considered by many to have been one of the most important sociologists of the post-war era. His close observation of everyday life and his concern with the ways in which people play roles and manage the impressions they present to each other led to his pioneering creation of a new dramaturgical perspective for sociology. His later analysis explored the field of deviance and many of his works in this area are now considered as sociological classics, including Asylums, The Presentation of the Self in Everyday Life and Stigma. This collection brings together many of today's leading sociologists to pursue and build upon the diverse aspects of Goffman's legacy. The contributors present chapters on key topics of Goffman's work. Issues covered include: * mental illness and institutionalism * the incorporation of literary intertexts in Goffman's writings * Goffman's relationship to ethnomethodology * the singularity of Goffman's ethnography Ranging from his critique of institutionalization to his understanding of the minute details of face-to-face interaction, this collection reveals the richness of Goffman's own work as well as his contribution to sociology today and will be essential reading for students and academics alike. In the early days of swing dancing, Frankie Manning stood out for his moves and his innovative routines; he created the "air step" in the Lindy hop, a dance that took the U.S. and then the world by storm. In this fascinating autobiography, choreographer and Tony Award winner (Black and Blue) Frankie Manning recalls how his first years of dancing as a teenager at Harlem's Savoy Ballroom led to his becoming chief choreographer and a lead dancer for "Whitey's Lindy Hoppers," a group

that appeared on Broadway, in Hollywood musicals, and on stages around the globe. Manning brings the Swing Era vividly back to life with his recollections of crowded ballrooms and of Lindy hopppers trying to outdo each other in spectacular performances. His memories of the many headliners and film stars, as well as uncelebrated dancers with whom he shared the stage, create a unique portrait of an era in which African American performers enjoyed the spotlight, if not a star's prerogatives and salary. With collaborator Cynthia Millman, Manning traces the evolution of swing dancing from its early days in Harlem through the post-World War II period, until it was eclipsed by rock 'n' roll and then disco. When swing made a comeback, Manning's 30-year hiatus ended. He has been performing, choreographing, and teaching ever since. Written by practitioners with more than 75 years of combined planning experience, Manning on Estate Planning has long been the planning tool of choice for seasoned professionals who want sound advice on how to craft flexible, individualized estate plans that help clients reach tax and non-tax goals. Summary Think Like a Data Scientist presents a step-by-step approach to data science, combining analytic, programming, and business perspectives into easy-to-digest techniques and thought processes for solving real world data-centric problems. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Data collected from customers, scientific measurements, IoT sensors, and so on is valuable only if you understand it. Data scientists revel in the interesting and rewarding challenge of observing, exploring, analyzing, and interpreting this data. Getting started with data science means more than mastering analytic tools and techniques, however; the real magic happens when you begin to think like a data scientist. This book will get you there. About the Book Think Like a Data Scientist teaches you a step-by-step approach to solving real-world data-centric problems. By breaking down carefully crafted examples, you'll learn to combine analytic, programming, and business perspectives into a repeatable process for extracting real knowledge from data. As you read, you'll discover (or remember) valuable statistical techniques and explore powerful data science software. More importantly, you'll put this knowledge together using a structured process for data science. When you've finished, you'll have a strong foundation for a lifetime of data science learning and practice. What's Inside The data science process, step-by-step How to anticipate problems Dealing with uncertainty Best practices in software and scientific thinking About the Reader Readers need beginner programming skills and knowledge of

basic statistics. About the Author Brian Godsey has worked in software, academia, finance, and defense and has launched several data-centric start-ups. Table of Contents PART 1 - PREPARING AND GATHERING DATA AND KNOWLEDGE Philosophies of data science Setting goals by asking good questions Data all around us: the virtual wilderness Data wrangling: from capture to domestication Data assessment: poking and prodding PART 2 - BUILDING A PRODUCT WITH SOFTWARE AND STATISTICS Developing a plan Statistics and modeling: concepts and foundations Software: statistics in action Supplementary software: bigger, faster, more efficient Plan execution: putting it all together PART 3 - FINISHING OFF THE PRODUCT AND WRAPPING UP Delivering a product After product delivery: problems and revisions Wrapping up: putting the project away The text is written for both Civil and Environmental Engineering students enrolled in Wastewater Engineering courses, and for Chemical Engineering students enrolled in Unit Processes or Transport Phenomena courses. It is oriented toward engineering design based on fundamentals. The presentation allows the instructor to select chapters or parts of chapters in any sequence desired.

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