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" HIGH QUALITY BOOK ! 150 Butterfly Pictures And Premium High Resolution Images - Premium Photo Book - Printed In The USA ! This book sets the groundwork for advanced computer graphics. It includes program listings, which are a means of describing the algorithms required for the solution of given problems, and covers numerous topics such as matrix representation of transformations in two-dimensional space, three-dimensional coordinate geometry, and simple hidden line and surface algorithms. Shading and shadows, transparent surfaces, and reflections are also covered. Features over 100 program listings that are easily translatable into other computer languages, including BASIC, Pascal and FORTRAN. Numerous figures and color illustrations, and many worked examples reinforce understanding of the material covered. The book introduces valuable new data analysis methods in time and space, and provides many examples and recommendations for new developments. It will teach the reader how to use powerful, but very flexible, tools, frequently referred to as Kolmogorov-Zurbenko Filters. The main construction of these tools is derived from spectral concepts where natural laws occur. Rather than forcing models on data, they allow us to discover the nature of phenomena hidden within the data. The methods outlined here are capable of obtaining accurate results within very noisy environments. Their extremely accurate spectral diagnostics permits the separation of different sources of influences within the data. Treating each source separately can achieve highly accurate explanations of the total picture. For example, this approach is able to identify the most dangerous moments and locations for hurricanes and tornados. Reservoir Simulation: Machine Learning and Modeling helps the engineer step into the current and most popular advances in reservoir simulation, learning from current experiments and speeding up potential collaboration opportunities in research and technology. This reference explains common terminology, concepts, and equations through multiple figures and rigorous derivations, better preparing the engineer for the next step forward in a modeling project and avoid repeating existing progress. Well-designed exercises, case studies and numerical examples give the engineer a faster start on advancing their own cases. Both computational methods and engineering cases are explained, bridging the opportunities between computational science and petroleum engineering. This book delivers a critical reference for today's petroleum and reservoir engineer to optimize more complex developments. Understand commonly used and recent progress on definitions, models, and solution methods used in reservoir simulation World leading modeling and algorithms to study flow and transport behaviors in reservoirs, as well as the application of machine learning Gain practical knowledge with hand-on trainings on modeling and simulation through well designed case studies and numerical examples. To my wife, Mitu - Vivek Bannore Preface Preface In many imaging systems, under-sampling and aliasing occurs frequently leading to degradation of image quality. Due to the limited number of sensors available on the digital cameras, the quality of images captured is also limited. Factors such as optical or atmospheric blur and sensor noise can also contribute further to the degradation of image quality. Super-Resolution is an image reconstruction technique that enhances a sequence of low-resolution images or video frames by increasing the spatial resolution of the images. Each of these low-resolution images contain only incomplete scene information and are geometrically warped, aliased, and under-sampled. Super-resolution technique intelligently fuses the incomplete scene information from several consecutive low-resolution frames to reconstruct a high-resolution representation of the original scene. In the last decade, with the advent of new technologies in both civil and military domain, more computer vision applications are being developed with a demand for high-quality high-resolution images. In fact, the demand for high-resolution images is exponentially increasing and the camera manufacturing technology is unable to cope up due to cost efficiency and other practical reasons. If a picture is worth a thousand words, then it's a good bet that at least half of those words relate to the picture's copyright status. Art historians, artists, and anyone who wants to use the images of others will find themselves awash in byzantine legal terms, constantly evolving copyright law, varying interpretations by museums and estates, and despair over the complexity of the whole situation. Here, on a white—horse, Susan Bielstein offers her decades of experience as an editor working with illustrated books. In doing so, she unsnarls the threads of permissions that have ensnared scholars, critics, and artists for years. Organized as a series of "takes" that range from short sidebars to extended discussions, *Permissions, A Survival Guide* explores intellectual property law as it pertains to visual imagery. How can you determine whether an artwork is copyrighted? How do you procure a high-quality reproduction of an image? What does "fair use" really mean? Is it ever legitimate to use the work of an artist without permission? Bielstein discusses the many uncertainties that plague writers who work with images in this highly visual age, and she does so based on her years navigating precisely these issues. As an editor who has hired a photographer to shoot an incredibly obscure work in the Italian mountains (a plan that backfired hilariously), who has tried to reason with artists' estates in languages she doesn't speak, and who has spent her time in the archival trenches, she offers a snappy and humane guide to this difficult terrain. Filled with anecdotes, asides, and real courage, *Permissions, A Survival Guide* is a unique handbook that anyone working in the visual arts will find invaluable, if not indispensable. This book comprehensively describes high-resolution microwave imaging and super-resolution information processing technologies and discusses new theories, methods and achievements in the high-resolution microwave imaging fields. Its chapters, which include abundant research results and examples, systematically summarize the authors' main research findings in recent years. The book is intended for researchers, engineers and postgraduates in the fields of electronics systems, signal information processing and data analysis, microwave remote sensing and microwave imaging radar, as well as space technology, especially in the microwave remote sensing and airborne or space-borne microwave imaging radar fields. **AO-Based High Resolution Image Post-Processing**. This volume constitutes the refereed proceedings of the Second International Conference on Geo-Informatics in Resource Management and Sustainable Ecosystem, GRMSE 2014, held in Ypsilanti, MI, China, in December 2014. The 73 papers presented were carefully reviewed and selected from 296 submissions. The papers are divided into topical sections on smart city in resource management and sustainable

ecosystem; spatial data acquisition through RS and GIS in resource management and sustainable ecosystem; ecological and environmental data processing and management; advanced geospatial model and analysis for understanding ecological and environmental process; applications of geo-informatics in resource management and sustainable ecosystem. The three-volume set LNCS 12305, 12306, and 12307 constitutes the refereed proceedings of the Third Chinese Conference on Pattern Recognition and Computer Vision, PRCV 2020, held virtually in Nanjing, China, in October 2020. The 158 full papers presented were carefully reviewed and selected from 402 submissions. The papers have been organized in the following topical sections: Part I: Computer Vision and Application, Part II: Pattern Recognition and Application, Part III: Machine Learning. Recent progress in artificial intelligence (AI) has revolutionized our everyday life. Many AI algorithms have reached human-level performance and AI agents are replacing humans in most professions. It is predicted that this trend will continue and 30% of work activities in 60% of current occupations will be automated. This success, however, is conditioned on availability of huge annotated datasets to training AI models. Data annotation is a time-consuming and expensive task which still is being performed by human workers. Learning efficiently from less data is a next step for making AI more similar to natural intelligence. Transfer learning has been suggested a remedy to relax the need for data annotation. The core idea in transfer learning is to transfer knowledge across similar tasks and use similarities and previously learned knowledge to learn more efficiently. In this book, we provide a brief background on transfer learning and then focus on the idea of transferring knowledge through intermediate embedding spaces. The idea is to couple and relate different learning through embedding spaces that encode task-level relations and similarities. We cover various machine learning scenarios and demonstrate that this idea can be used to overcome challenges of zero-shot learning, few-shot learning, domain adaptation, continual learning, lifelong learning, and collaborative learning. This book is devoted to the issue of image super-resolution—obtaining high-resolution images from single or multiple low-resolution images. Although there are numerous algorithms available for image interpolation and super-resolution, there's been a need for a book that establishes a common thread between the two processes. Filling this need, Image Super-Resolution and Applications presents image interpolation as a building block in the super-resolution reconstruction process. Instead of approaching image interpolation as either a polynomial-based problem or an inverse problem, this book breaks the mold and compares and contrasts the two approaches. It presents two directions for image super-resolution: super-resolution with a priori information and blind super-resolution reconstruction of images. It also devotes chapters to the two complementary steps used to obtain high-resolution images: image registration and image fusion. Details techniques for color image interpolation and interpolation for pattern recognition Analyzes image interpolation as an inverse problem Presents image registration methodologies Considers image fusion and its application in image super resolution Includes simulation experiments along with the required MATLAB® code Supplying complete coverage of image-super resolution and its applications, the book illustrates applications for image interpolation and super-resolution in medical and satellite image processing. It uses MATLAB® programs to present various techniques, including polynomial image interpolation and adaptive polynomial image interpolation. MATLAB codes for most of the simulation experiments supplied in the book are included in the appendix. This volume contains selected and invited papers presented at the International Conference on Computing and Information, ICCI '90, Niagara Falls, Ontario, Canada, May 23-26, 1990. ICCI conferences provide an international forum for presenting new results in research, development and applications in computing and information. Their primary goal is to promote an interchange of ideas and cooperation between practitioners and theorists in the interdisciplinary fields of computing, communication and information theory. The four main topic areas of ICCI '90 are: - Information and coding theory, statistics and probability, - Foundations of computer science, theory of algorithms and programming, - Concurrency, parallelism, communications, networking, computer architecture and VLSI, - Data and software engineering, databases, expert systems, information systems, decision making, and AI methodologies. Book Design Made Simple gives DIY authors, small presses, and graphic designers--novices and experts alike--the power to design their own books. It's the first comprehensive book of its kind, explaining every step from installing Adobe(R) InDesign(R) right through to sending the files to press. For those who want to design their own books but have little idea how to proceed, Book Design Made Simple is a semester of book design instruction plus a publishing class rolled into one. Let two experts guide you through the process with easy step-by-step instructions, resulting in a professional-looking top-quality book This book gathers the proceedings of the 6th China High Resolution Earth Observation Conference (CHREOC). Since its inception, the conference series has become an influential academic event in the earth detection area and attracted more and more top experts and industry practitioners in related fields. CHREOC chiefly focuses on popular topics including military-civilian integration, the One Belt and One Road initiative, and the transformation of scientific research achievements, while also discussing new ideas, new technologies, new methods, and new developments. The CHREOC conferences have effectively promoted high-level institutional mechanisms, technological innovation, and industrial upgrading in the high-resolution earth observation area, and sparked new interest in the major national-sponsored project CHREOS. The majority of the contributing authors are researchers and experts participating in the CHREOS project. The papers highlight new findings, technical innovations, and research directions in the field of high-resolution earth observation. All articles have undergone several rounds of expert review and reflect cutting-edge advances. Accordingly, the proceedings offer an informative and valuable resource for both academic research and engineering practice. Recently, growing interest in the use of remote sensing imagery has appeared to provide synoptic maps of water quality parameters in coastal and inner water ecosystems;, monitoring of complex land ecosystems for biodiversity conservation; precision agriculture for the management of soils, crops, and pests; urban planning; disaster monitoring, etc. However, for these maps to achieve their full potential, it is important to engage in periodic monitoring and analysis of multi-temporal changes. In this context, very high resolution (VHR) satellite-based optical, infrared, and radar imaging instruments provide reliable information to implement spatially-based conservation actions. Moreover, they enable observations of parameters of our environment at greater broader spatial and finer temporal scales than those allowed through field observation alone. In this sense, recent very high resolution satellite technologies and image processing algorithms present the opportunity to develop quantitative techniques that have the potential to improve upon traditional techniques in terms of cost, mapping fidelity, and objectivity. Typical applications include multi-temporal classification, recognition and tracking of specific patterns, multisensor data fusion, analysis of land/marine ecosystem processes and environment monitoring, etc. This book aims to collect new developments, methodologies, and applications of very high resolution satellite data for remote sensing. The works selected provide to the research community the most recent advances on all aspects of VHR satellite remote sensing. High-resolution electron microscopy (HREM) has become a most powerful method for investigating the internal structure of materials on an atomic scale of around 0.1 nm. The authors clearly explain both the theory and practice of HREM for materials science. In addition to a fundamental formulation of the imaging process of HREM, there is detailed explanation of image simulation indispensable for interpretation of high-resolution images. Essential information on appropriate imaging conditions for observing lattice images and structure images is presented, and methods for extracting structural information from these observations are clearly shown, including examples in advanced materials. Dislocations, interfaces, and surfaces are dealt with, and materials such as composite ceramics, high-Tc superconductors, and quasicrystals are also considered. Included are sections on the latest instruments and techniques, such as the imaging plate and quantitative HREM. With thousands of products and ever more complex technologies to choose from, this is a convenient guide for computer users and developers guide that takes the confusion out of high-resolution computer display systems. It provides a comprehensive overview of the major high-resolution display systems on the market today, with practical emphasis on choosing the right monitors, software drivers, and controller boards for specific needs. > 55% OFF FOR BOOKSTORES This Book Includes 2 Photo Albums - Soccer Ball Stock Photos And Images - English Version, Printed In USA! Using lively case studies, this book analyzes the transformation of crime and terrorism and the business logic of terrorism. This book constitutes the refereed proceedings of the 15th International Conference on Image Analysis and Processing, ICIAP 2009, held in Vietri sul Mare, Italy, in September 2009. The 107 revised full papers presented together with 3 invited papers were carefully reviewed and selected from 168 submissions. The papers are organized in topical sections on computer graphics and image processing, low and middle level processing, 2D and 3D segmentation, feature extraction and image analysis, object detection and recognition, video analysis and processing, pattern analysis and classification, learning, graphs and trees, applications, shape analysis, face analysis, medical imaging, and image analysis and pattern recognition. This book describes how to see atoms using electron microscopes. This new edition includes updated sections on applications and new uses of atomic-resolution transmission electron

microscopy. Several new chapters and sources of software for image interpretation and electron-optical design have also been added. Synthetic X-ray or digitally reconstructed radiographs (DRRs) are simulated X-ray images projected from computed tomography (CT) data that are commonly used for CT and real X-Ray image registration. High-quality synthetic X-ray images can facilitate various applications such as guiding images for virtual reality (VR) simulation and training data for deep learning methods such as creating CT data from X-Ray images. It is challenging to generate high-quality synthetic X-ray images from CT slices, especially in various view angles, due to gaps between CT slices, high computational cost, and the complexity of algorithms. Most synthetic X-ray generation methods use fast ray-tracing in a situation where the image quality demand is low. We aim to improve image quality while maintaining good accuracy and use two steps; 1) to generate synthetic X-ray images from CT data and 2) to increase the resolution of the synthetic X-ray images. Our synthetic X-ray image generation method adopts a matrix-based projection method and dynamic multi-segment lookup tables, which shows better image quality and efficiency compared to conventional synthetic X-ray image generation methods. Our method is tested in a real-time VR training system for image-guided intervention procedures. Then we proposed two novel approaches to raise the quality of synthetic X-ray images through deep learning methods. We use a reference-based super-resolution (RefSR) method as a base model to upsampling low-resolution images into higher resolution. Even though RefSR can produce fine details by utilizing the reference image, it inevitably generates some artifacts and noise. We propose texture transformer super-resolution with frequency domain (TTSR-FD) which introduces frequency domain loss as a constraint to improve the quality of the RefSR results with fine details and without apparent artifacts. To the best of our knowledge, this is the first work that utilizes frequency domain as a part of loss functions in the field of super-resolution (SR). We observe improved performance in evaluating TTSR-FD when tested on our synthetic X-ray and real X-ray image datasets. A typical SR network is trained with paired high-resolution (HR) and low-resolution (LR) images, where LR images are created by downsampling HR images using a specific kernel. The same downsampling kernel is also used to create test LR images from HR images. As a result, most SR methods only perform well when the testing image is acquired using the same downsampling kernel used during the training process. We also propose TTSR-DMK, which uses multiple downsampling kernels during training to generalize the model and adopt a dual model that trains together with the main model. The dual model can form a closed-loop with the main model to learn the inverse mapping, which further improves the model's performance. Our method works well for testing images produced by multiple kernels used during training. It can also help improve the model performance when testing images are acquired with kernels not used during training. To the best of our knowledge, we are the first to use the closed-loop method in RefSR. We have achieved: (i) synthetic X-ray image generation from CT data, which is based on a matrix-based projection and lookup tables ; (ii) TTSR-FD: synthetic X-ray image super-resolution using a novel frequency domain loss ; (iii) TTSR-DMK: an adaptation network to overcome the performance drop for testing data which do not match to downsampling kernels used in training. Our TTSR-FD results show improvements (PSNR from 37.953 to 39.009) compared to the state-of-the-art methods TTSR. Our experiment with real X-Ray images using TTSR-FD can remove visible artifacts in the qualitative study even though PSNR is similar. Our proposed adaptation network, TTSR-DMK, improved model performance for multiple kernels even with unknown kernel situations. Stroke is one of the leading causes of death in the world, resulting mostly from the sudden ruptures of atherosclerosis carotid plaques. Understanding why and how plaque develops and ruptures requires a multi-disciplinary approach such as radiology, biomedical engineering, medical physics, software engineering, hardware engineering, pathological and histological imaging. Multi-Modality Atherosclerosis Imaging, Diagnosis and Treatment presents a new dimension of understanding Atherosclerosis in 2D and 3D. This book presents work on plaque stress analysis in order to provide a general framework of computational modeling with atherosclerosis plaques. New algorithms based on 3D and 4D Ultrasound are presented to assess the atherosclerotic disease as well as very recent advances in plaque multimodality image fusion analysis. The goal of Multi-Modality Atherosclerosis Imaging, Diagnosis and Treatment is to fuse information obtained from different 3D medical image modalities, such as 3D US, CT and MRI, providing the medical doctor with some sort of augmented reality information about the atherosclerotic plaque in order to improve the accuracy of the diagnosis. Analysis of the plaque dynamics along the cardiac cycle is also a valuable indicator for plaque instability assessment and therefore for risk stratification. 4D Ultrasound, a sequence of 3D reconstructions of the region of interest along the time, can be used for this dynamic analysis. Multimodality Image Fusion is a very appealing approach because it puts together the best characteristics of each modality, such as, the high temporal resolution of US and the high spatial resolutions of MRI and CT. High-quality images have an amazing power of attraction. Just add some stunning photos and graphics to your website or app and watch your user engagement and conversion numbers climb. It can be tricky, but with this practical guide, you'll master the many facets of delivering high performance images on the internet—without adversely affecting site performance. You'll learn the nuts and bolts of color theory, image formats, storage and management, operations delivery, browser and application behavior, the responsive web, and many other topics. Ideal for developers, this book also provides useful tips, tricks, and practical theory for processing and displaying powerful images that won't slow down your online product. Explore digital image theory and the different formats available Dive into JPEGs, SVG and vector images, lossless compression, and other formats Use techniques for downloading and rendering images in a browser, and for loading images on mobile devices and cellular networks Examine specific rendering techniques, such as lazy loading, image processing, image consolidation, and responsive images Take responsive images to the next level by using content negotiation between browser and server with the Client Hints HTTP standard Learn how to operationalize your image workflow Contributors include Colin Bendell, Tim Kadlec, Yoav Weiss, Guy Podjarny, Nick Doyle, and Mike McCall from Akamai Technologies. To my wife, Mitu - Vivek Bannore Preface Preface In many imaging systems, under-sampling and aliasing occurs frequently leading to degradation of image quality. Due to the limited number of sensors available on the digital cameras, the quality of images captured is also limited. Factors such as optical or atmospheric blur and sensor noise can also contribute further to the degradation of image quality. Super-Resolution is an image reconstruction technique that enhances a sequence of low-resolution images or video frames by increasing the spatial resolution of the images. Each of these low-resolution images contain only incomplete scene information and are geometrically warped, aliased, and down-sampled. Super-resolution technique intelligently fuses the incomplete scene information from several consecutive low-resolution frames to reconstruct a high-resolution representation of the original scene. In the last decade, with the advent of new technologies in both civil and military domain, more computer vision applications are being developed with a demand for high-quality high-resolution images. In fact, the demand for high-resolution images is exponentially increasing and the camera manufacturing technology is unable to cope up due to cost efficiency and other practical reasons. Fourth International Conference on Information and Communication Technology for Competitive Strategies targets state-of-the-art as well as emerging topics pertaining to information and communication technologies (ICTs) and effective strategies for its implementation for engineering and intelligent applications. This book provides an introduction to the fundamental concepts, techniques, and methods used for electron microscopy at high resolution in space, energy, and even in time. It delineates the theory of elastic scattering, which is most useful for spectroscopic and chemical analyses. There are also discussions of the theory and practice of image calculations, and applications of HRTEM to the study of solid surfaces, highly disordered materials, solid state chemistry, mineralogy, semiconductors and metals. Contributors include J. Cowley, J. Spence, P. Buseck, P. Self, and M.A. O'Keefe. Compiled by experts in the fields of geology, physics and chemistry, this comprehensive text will be the standard reference for years to come. In the past few decades, imaging hardware has improved tremendously in terms of resolution, making widespread usage of images in many diverse applications on Earth and planetary missions. However, practical issues associated with image acquisition are still affecting image quality. Some of these issues such as blurring, measurement noise, mosaicing artifacts, low spatial or spectral resolution, etc. can seriously affect the accuracy of the aforementioned applications. This book intends to provide the reader with a glimpse of the latest developments and recent advances in image restoration, which includes image super-resolution, image fusion to enhance spatial, spectral resolution, and temporal resolutions, and the generation of synthetic images using deep learning techniques. Some practical applications are also included. Color Image Processing: Methods and Applications embraces two decades of extraordinary growth in the technologies and applications for color image processing. The book offers comprehensive coverage of state-of-the-art systems, processing techniques, and emerging applications of digital color imaging. To elucidate the significant progress in specialized areas, the editors invited renowned authorities to address specific research challenges and recent trends in their area of expertise. The book begins by focusing on color fundamentals, including

color management, gamut mapping, and color constancy. The remaining chapters detail the latest techniques and approaches to contemporary and traditional color image processing and analysis for a broad spectrum of sophisticated applications, including: Vector and semantic processing Secure imaging Object recognition and feature detection Facial and retinal image analysis Digital camera image processing Spectral and superresolution imaging Image and video colorization Virtual restoration of artwork Video shot segmentation and surveillance Color Image Processing: Methods and Applications is a versatile resource that can be used as a graduate textbook or as stand-alone reference for the design and the implementation of various image and video processing tasks for cutting-edge applications. This book is part of the Digital Imaging and Computer Vision series. “Anyone who is interested in Hurricane Katrina, and in America’s failing infrastructure, will want to read this book . . . a fast-paced narrative.” —Scott G. Knowles, Drexel University 2020 Nautilus Silver Winner In the aftermath of one of the worst disasters in US history, Words Whispered in Water tells the story of one woman’s fight, against all odds, to expose a mammoth federal agency—and win. In 2005, the entire world watched as a major US city was nearly wiped off the map. The levees ruptured and New Orleans drowned. But while newscasters attributed the New Orleans flood to “natural catastrophes” and other types of disasters, citizen investigator Sandy Rosenthal set out to expose the true culprit and compel the media and government to tell the truth. This is her story. When the protective steel flood-walls broke, the Army Corps of Engineers—with cooperation from big media—turned the blame elsewhere. In the chaotic aftermath, Rosenthal heroically exposes the federal agency’s egregious design errors and changes the narrative surrounding the New Orleans flood. This engaging and revealing tale of man versus nature and man versus man is a horror story, a mystery, and David and Goliath story all in one. “Reveals what it takes to hold the powerful to account.” —Publishers Weekly “There are only a few civilians that fight like real warriors. Sandy Rosenthal is one of them.” —Russel L. Honoré, Lieutenant General, United States Army (Ret.) While focusing your camera seems like it should be a no-brainer—there’s autofocus, after all!—it’s often not a simple task. Depending on the shooting situation, your camera, and the countless scenarios that can “throw off” the focus, the task of achieving sharp images with great focus can be deceptively challenging. If you’re a passionate photographer eager to learn the best ways to achieve tack-sharp focus in your images, these 50 focus-based principles are exactly what you need to take your work to the next level. With photographer and author John Greengo as your guide, you’ll quickly learn nearly four dozen techniques for achieving focus in every shooting situation. You’ll learn: • How to optimize autofocus no matter what kind of camera you have (DSLR or mirrorless) • How to master manual focus • Which focus modes and focus areas work best for different situations • How to use your camera’s autofocus aids, such as magnification and focus peaking • Techniques to keep your camera stable, either handheld or on a tripod • How shutter speed and aperture affect sharpness Written in the author’s friendly and approachable style, and illustrated with examples that clearly show how each technique can help you capture great photos, 50 Things Photographers Need to Know About Focus is designed to be an effective, fast, and fun way to learn how to achieve great focus in your images—no matter what situation. TABLE OF CONTENTS Chapter 1: Focus Basics Chapter 2: Autofocus Chapter 3: Mirrorless Autofocus Chapter 4: DSLR Autofocus Chapter 5: Customized Autofocus Controls Chapter 6: Autofocus Aids Chapter 7: Autofocus and Lenses Chapter 8: Manual Focus and Lenses Chapter 9: Exposure Control for Focus Chapter 10: Advanced Focusing Techniques Chapter 11: Other Focus Topics Image Processing for Cinema presents a detailed overview of image processing techniques that are used in practice in digital cinema. The book shows how image processing has become ubiquitous in movie-making, from shooting to exhibition. It covers all the ways in which image processing algorithms are used to enhance, restore, adapt, and convert moving images. These techniques and algorithms make the images look as good as possible while exploiting the capabilities of cameras, projectors, and displays. The author focuses on the ideas behind the methods, rather than proofs and derivations. The first part of the text presents fundamentals on optics and color. The second part explains how cameras work and details all the image processing algorithms that are applied in-camera. With an emphasis on state-of-the-art methods that are actually used in practice, the last part describes image processing algorithms that are applied offline to solve a variety of problems. The book is designed for advanced undergraduate and graduate students in applied mathematics, image processing, computer science, and related fields. It is also suitable for academic researchers and professionals in the movie industry. The two volume set, consisting of LNCS 7728 and 7729, contains the carefully reviewed and selected papers presented at the nine workshops that were held in conjunction with the 11th Asian Conference on Computer Vision, ACCV 2012, in Daejeon, South Korea, in November 2012. From a total of 310 papers submitted, 78 were selected for presentation. LNCS 7728 contains the papers selected for the International Workshop on Computer Vision with Local Binary Pattern Variants, the Workshop on Computational Photography and Low-Level Vision, the Workshop on Developer-Centered Computer Vision, and the Workshop on Background Models Challenge. LNCS 7729 contains the papers selected for the Workshop on e-Heritage, the Workshop on Color Depth Fusion in Computer Vision, the Workshop on Face Analysis, the Workshop on Detection and Tracking in Challenging Environments, and the International Workshop on Intelligent Mobile Vision. High spatial resolution remote sensing is an area of considerable current interest and builds on developments in object-based image analysis, commercial high-resolution satellite sensors, and UAVs. It captures more details through high and very high resolution images (10 to 100 cm/pixel). This unprecedented level of detail offers the potential extraction of a range of multi-resource management information, such as precision farming, invasive and endangered vegetative species delineation, forest gap sizes and distribution, locations of highly valued habitats, or sub-canopy topographic information. Information extracted in high spatial remote sensing data right after a devastating earthquake can help assess the damage to roads and buildings and aid in emergency planning for contact and evacuation. To effectively utilize information contained in high spatial resolution imagery, High Spatial Resolution Remote Sensing: Data, Analysis, and Applications addresses some key questions: What are the challenges of using new sensors and new platforms? What are the cutting-edge methods for fine-level information extraction from high spatial resolution images? How can high spatial resolution data improve the quantification and characterization of physical-environmental or human patterns and processes? The answers are built in three separate parts: (1) data acquisition and preprocessing, (2) algorithms and techniques, and (3) case studies and applications. They discuss the opportunities and challenges of using new sensors and platforms and high spatial resolution remote sensing data and recent developments with a focus on UAVs. This work addresses the issues related to high spatial image processing and introduces cutting-edge methods, summarizes state-of-the-art high spatial resolution applications, and demonstrates how high spatial resolution remote sensing can support the extraction of detailed information needed in different systems. Using various high spatial resolution data, the third part of this book covers a range of unique applications, from grasslands to wetlands, karst areas, and cherry orchard trees.

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